Functional Programming Practicals 3. Program Calculation

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1. **Longest positive segment**. The function *lpp* computes the length of the longest prefix that is all positive:

 $\begin{array}{ll} lpp & :: \text{List Int} \to \text{Nat} \\ lpp \left[\right] &= 0 \\ lpp \left(x : xs \right) = \mathbf{if} \ x > 0 \ \mathbf{then} \ \mathbf{1}_+ \ (lpp \ xs) \ \mathbf{else} \ 0 \end{array} .$

The function *lps*, using lpp, computes the length of the longest positive segment:

 $\begin{array}{ll} lps & :: \mathsf{List} \: \mathsf{Int} \to \mathsf{Nat} \\ lps \: [\:] &= 0 \\ lps \: (x : xs) = lpp \: (x : xs) \uparrow lps \: xs \enspace . \end{array}$

(a) What are the time complexities of *lpp* and *lps*, with respect to the lengths of their inputs?

(b) Calculate a faster version of *lps*, by tupling *lps* and *lpp*.

Solution: The function *lps*, defined this way, is a $O(n^2)$ program.

To calculate an linear-time version, we define:

lpsp xs = (lps xs, lpp xs).

If we can construct a linear-time implementation of *lpsp*, we may define $lps = fst \cdot lpsp$. To calculate *lpsp*:

```
Case xs := []. Apparantly lpsp [] = (0,0).
Case xs := x : xs.
```

 $lpsp (x:xs) = (lps (x:xs), lpp (x:xs)) = \{ definitions of lps and lpp \} \\ ((if x > 0 then 1_+ (lpp xs) else 0) \uparrow lps xs, \end{cases}$

if x > 0 then $\mathbf{1}_+$ (*lpp xs*) else 0) = { lifting common sub-expressions } let (m, n) = (lps xs, lpp xs)k = if x > 0 then $\mathbf{1}_+ n$ else 0 in $(k \uparrow m, k)$ $= \{ \text{ definition of } lpsp \}$ let (m,n) = lpsp xsk = if x > 0 then $\mathbf{1}_+ n$ else 0in $(k \uparrow m, k)$. Thus we have derived: lpsp [] =(0,0)lpsp(x:xs) = let(m,n) = lpsp xs= if x > 0 then $\mathbf{1}_+ n$ else 0k

in $(k \uparrow m, k)$.

2. Let *descend* be defined by:

 $\begin{array}{ll} descend & :: \operatorname{Nat} \to \operatorname{List} \operatorname{Nat} \\ descend \ 0 & = [\,] \\ descend \ (\mathbf{1}_{+} \ n) = \mathbf{1}_{+} \ n : descend \ n \ . \end{array}$

(a) Let sumseries = sum \cdot descend, synthesise an inductive definition of f.

Solution: It is immediate that *sum* (*descend* 0) = 0. For the inductive case we calculate:

 $sum (descend (1_+ n))$ $= \{ definition of descend \}$ $sum ((1_+ n) : descend n)$ $= \{ definition of sum \}$ $1_+ n + sum (descend n))$ $= \{ definition of sum \}$ $1_+ n + sumseries n .$ Thus we have sumseries 0 = 0

sumseries 0 = 0sumseries $(\mathbf{1}_{+} n) = \mathbf{1}_{+} n +$ sumseries n. (b) The function *repeatN* :: $(Nat, a) \rightarrow List a$ is defined by

repeatN(n,x) = map(const x)(descend n).

Thus repeat N(n,x) produces n copies of x in a list. E.g. repeat N(3, a') = "aaa". Calculate an inductive definition of repeat N.

Solution: It is immediate that repeatN(0,x) = []. For the inductive case we calculate $repeatN(1_{+} n, x)$ $= \{ \text{ definition of } repeatN \}$ $map(const x) (descend(1_{+} n))$ $= \{ \text{ definition of } descend \}$ $map(const x) (1_{+} n : descend n)$ $= \{ \text{ definition of } map \text{ and } const \}$ x: map(const x) (descend n) $= \{ \text{ definition of } repeatN \}$ x: repeatN(n, x) .Thus we have repeatN(0, x) = []

(c) The function rld:: List (Nat, a) \rightarrow List a performs run-length decoding:

 $repeatN(\mathbf{1}_{+} n, x) = x: repeatN(n, x)$.

 $rld = concat \cdot map \ repeatN$.

For example, rld [(2, 'a'), (3, 'b'), (1, 'c')] = "aabbbc". Come up with an inductive definition of rld.

 $= \{ \text{ definition of } rld \} \\ concat (map repeatN ((n,x):xs)) \}$

```
= \{ \text{ definitions of } map \} 

= \{ \text{ definitions of } (n,x) : map \ repeatN \ xs) \} 

= \{ \text{ definitions of } concat \} 

= \text{ repeatN } (n,x) + concat \ (map \ repeatN \ xs) \} 

= \{ \text{ definition of } rld \} 

repeatN \ (n,x) + rld \ xs . 

We have thus derived:

rld [] = [] 

rld \ ((n,x) : xs) = repeatN \ (n,x) + rld \ xs .
```

3. There is another way to define *pos* such that *pos x xs* yields the index of the first occurrence of *x* in *xs*:

pos :: $Eq a \Rightarrow a \rightarrow List a \rightarrow Int$ *pos* $x = length \cdot takeWhile (<math>x \neq$)

(This *pos* behaves differently from the one in the lecture when x does not occur in xs.) Construct an inductive definition of *pos*.

Solution: It is immediate that pos x [] = 0. For the inductive case we calculate: pos x (y : xs) $= length (takeWhile (x \neq) (y : xs))$ $= \{ definition of takeWhile \}$ $length (if x \neq y then y : takeWhile (x \neq) xs else [])$ $= \{ function application distributes into if (for total functions) \}$ $if x \neq y then length (y : takeWhile (x \neq) xs) else length []$ $= \{ definition of length \}$ $if x \neq y then 1_{+} length (takeWhile (x \neq) xs) else 0$ $= \{ definition of pos \}$ $if x \neq y then 1_{+} pos x xs else 0 .$ Thus we have constructed: pos x [] = 0 $pos x (y : xs) = if x \neq y then 1_{+} pos x xs else 0 .$

4. Zipping and mapping.

(a) Let second f(x,y) = (x, fy). Prove that zip xs (map f ys) = map (second f) (zip xs ys).

Solution: Recall one of the possible definitions of *zip*:

zip [] ys = [] zip (x : xs) [] = []zip (x : xs) (y : ys) = (x, y) : zip xs ys.

Following the structure, we prove the proposition by induction on xs and ys. A tip for equational reasoning: it is usually easier to go from the more complex side to the simpler side, from the side with more structure to the side with less structure. Thus we start from the left-hand side.

Case xs := [].

map (second f) (zip [] ys) $= \{ \text{ definition of } zip \}$ map (second f) [] $= \{ \text{ definition of } map \}$ [] $= \{ \text{ definition of } zip \}$ zip[] (map f ys). **Case** xs := x : xs, ys := [].map (second f) (zip (x:xs) []) $= \{ \text{ definition of } zip \}$ map (second f) [] $= \{ \text{ definition of } map \}$ [] $= \{ \text{ definition of } zip \}$ zip(x:xs)[]= { definition of *map* } zip(x:xs)(map f[]).Case xs := x : xs, ys := y : ys. map (second f) (zip(x:xs)(y:ys)) $= \{ \text{ definition of } zip \}$

map (second f) ((x,y) : zip xs ys)= { definition of map } second f (x,y) : map (second f) (zip xs ys)

$$= \{ \text{ definition of } second \} \\ (x, f y) : map (second f) (zip xs ys) \\ = \{ \text{ induction } \} \\ (x, f y) : zip xs (map f ys) \\ = \{ \text{ definition of } zip \} \\ zip (x : xs) (f y : map f ys) \\ = \{ \text{ definition of } map \} \\ zip (x : xs) (map f (y : ys)). \end{cases}$$

(b) Consider the following definition

```
\begin{array}{ll} delete & :: \ \mathsf{List} \ a \to \mathsf{List} \ (\mathsf{List} \ a) \\ delete \ [] & = [] \\ delete \ (x : xs) = xs : map \ (x :) \ (delete \ xs) \ , \end{array}
```

such that

$$delete [1,2,3,4] = [[2,3,4], [1,3,4], [1,2,4], [1,2,3]] .$$

That is, each element in the input list is deleted in turns. Let *select*:: List $a \rightarrow \text{List}(a, \text{List } a)$ be defined by *select* xs = zip xs (*delete* xs). Come up with an inductive definition of *select*. **Hint**: you may find *second* useful.

```
Solution: The base case [] is immediate. For the inductive case:
         select (x:xs)
       = \{ \text{ definition of select } \}
        zip(x:xs) (delete (x:xs))
       = \{ \text{ definition of } delete \}
         zip(x:xs)(xs:map(x:)(deletexs))
       = \{ \text{ definition of } zip \}
         (x,xs): zip xs (map (x:) (delete xs))
       = { property proved above }
        (x,xs): map (second (x:)) (zip xs (delete xs))
       = \{ \text{ definition of select } \}
         (x,xs):map(second(x:))(select xs).
We thus have
      select []
                   = []
      select (x:xs) = (x,xs):map (second (x:)) (select xs).
```

(c) An alternative specification of *delete* is

delete
$$xs = map (del xs) [0..length xs - 1]$$

where $del xs i = take i xs + drop (1 + i) xs$,

(here we take advantage of the fact that [0..n] returns [] when *n* is negative). From this specification, derive the inductive definition of *delete* given above. **Hint**: you may need the following property:

$$[0..n] = 0: map(\mathbf{1}_{+}) [0..n-1], \text{ if } n \ge 0,$$
(1)

and the *map-fusion* law.

Solution:

delete (x:xs) $= \{ definition of delete \}$ map (del (x:xs)) [0..length (x:xs) - 1] $= \{ definition of length, arithmetics \}$ map (del (x:xs)) [0..length xs] $= \{ length xs \ge 0, by (1) \}$ $map (del (x:xs)) (0:map (\mathbf{1}_{+}) [0..length xs - 1])$ $= \{ definition of map \}$ $del (x:xs) 0:map (del (x:xs)) (map (\mathbf{1}_{+}) [0..length xs - 1])$ $= \{ map fusion (??) \}$ $del (x:xs) 0:map (del (x:xs) \cdot (\mathbf{1}_{+})) [0..length xs - 1]$

Now we pause for a while to inspect *del* (*x*:*xs*). Apparently, *del* (*x*:*xs*) 0 = xs. For *del* (*x*:*xs*) \cdot (**1**₊) we calculate:

$$(del (x:xs) \cdot (\mathbf{1}_{+})) i$$

$$= \{ \text{ definition of } (\cdot) \}$$

$$del (x:xs) (\mathbf{1}_{+} i)$$

$$= \{ \text{ definition of } del \}$$

$$take (\mathbf{1}_{+} i) (x:xs) + drop (\mathbf{1}_{+} (\mathbf{1}_{+} i)) (x:xs)$$

$$= \{ \text{ definitions of } take \text{ and } drop \}$$

$$x:take i xs + drop (\mathbf{1}_{+} i) xs$$

$$= \{ \text{ definition of } del \}$$

$$x:del xs i$$

$$= \{ \text{ definition of } (\cdot) \}$$

$$((x:) \cdot del xs) i$$
We resume the calculation:
$$del (x:xs) 0:map (del (x:xs) \cdot (\mathbf{1}_{+})) [0...length xs - 1]$$

=

 $xs:map((x:) \cdot del xs) [0..length xs - 1]$ $= \{ map fusion (??) \}$ xs:map(x:) (map (del xs) [0..length xs - 1]) $= \{ definition of delete \}$ xs:map(x:) (delete xs) .

We have thus derived the first, inductive definition of *delete*.

5. Assume that multiplication (×) is a constant-time operation. One possible definition for $exp \ m \ n = m^n$ could be:

 $\begin{array}{ll} exp & :: Nat \rightarrow Nat \rightarrow Nat \\ exp \ m \ 0 & = 1 \\ exp \ m \ (1+n) & = m \times exp \ m \ n \end{array}$

Therefore, to compute *exp* m n, multiplication is called n times: $m \times m \times ... \times m \times 1$. Can we do better?

Yet another way to represent a natural number is to use the binary representation.

(a) The function *binary* :: $Nat \rightarrow [Bool]$ returns the *reversed* binary representation of a natural number. For example:

binary
$$0 = [],$$

binary $1 = [T],$
binary $2 = [F,T],$
binary $3 = [T,T],$
binary $4 = [F,F,T].$

Given the following functions:

even :: $Nat \rightarrow Bool$, returning true iff the input is even, $odd :: Nat \rightarrow Bool$, returning true iff the input is odd, and $div :: Nat \rightarrow Nat \rightarrow Nat$, for integral division,

define *binary*. You may just present the code.

Hint One possible implementation discriminates between 3 cases – the input is 0, the input is odd, and the input is even.

Solution:

```
\begin{array}{ll} binary & :: Nat \rightarrow List \ Bool \\ binary \ 0 &= \ [] \\ binary \ n & | \ even \ n = False : binary \ (n `div` 2) \\ & | \ odd \ n = True : binary \ ((n-1) `div` 2) \end{array}
```

(b) Briefly explain in words whether your implementation of *binary* terminates for all input in *Nat*, and why.

Solution: All non-zero natural numbers strictly decreases when being divided by 2, and thus we eventually reaches the base case for 0.

(c) Define a function *decimal* :: *List Bool* \rightarrow *Nat* that takes the reversed binary representation and returns the corresponding natural number. E.g. *decimal* [T, T, F, T] = 11. You may just present the code.

Solution:

 $\begin{array}{ll} decimal & :: List \ Bool \rightarrow Nat \\ decimal \ [] & = 0 \\ decimal \ (False : xs) & = 2 \times decimal \ xs \\ decimal \ (True : xs) & = 1 + (2 \times decimal \ xs) \end{array}$

(d) Let $roll m = exp \ m \cdot decimal$. Assuming we have proved that $exp \ m \ n$ satisfies all arithmetic laws for m^n . Construct (with algebraic calculation) a definition of *roll* that does not make calls to *exp* or *decimal*.

Solution: Let's calculate roll m xs = exp m (decimal xs) by distinguishing between
the three cases of n: Case xs := []:
 roll m []
 = exp m (decimal [])
 = { definition of decimal }
 exp m 0
 = { definition of exp }

Case xs = False : xs:

1

roll m (False : xs)

= { definition of *roll* } exp m (decimal (False : xs))

= { definition of decimal } exp m $(2 \times decimal xs)$

= { arithmetic:
$$m^{2n} = (m^2)^n$$
 }
exp $(m \times m)$ (decimal xs)

= { definition of *roll* }

roll $(m \times m)$ xs **Case** xs = True : xs: *roll m* (*True* : *xs*) $= \{ \text{ definition of } roll \}$ exp m (decimal (True : xs)) = { definition of *decimal* } $exp \ m \ (1+2 \times decimal \ xs)$ $= \{ \text{ definition of } exp \}$ $m \times exp \ m \ (2 \times decimal \ xs)$ = { arithmetic: $m^{2n} = (m^2)^n$ } $m \times exp \ (m \times m) \ (decimal \ xs)$ $= \{ \text{ definition of } roll \}$ $m \times roll (m \times m) xs$ We have thus constructed: roll m [] = 1 $roll m (False : xs) = roll (m \times m) xs$ roll m (True : xs) = $m \times roll$ ($m \times m$) xs

Remark If the fusion succeeds, we have derived a program computing m^n :

fastexp $m = roll \ m \cdot binary$.

The algorithm runs in time proportional to the length of the list generated by *binary*, which is $O(\log_2 n)$.

6. Alternatively, define *repeatN* by:

repeatN(n,x) = map(const x) [0...n-1].

- (a) Try to construct an inductive definition of *repeatN* by induction on *n*, and see how this might not work.
- (b) Define *repeatFrom* i(n,x) = map(const x)[i ... n 1].
- 7. The function *from* generates an infinite list of numbers:

from :: *Int* \rightarrow *List Int from* n = n : *from* (1+n) In fact, *from* n = [n..]. Consider the following definition:

```
positions :: (a \rightarrow Bool) \rightarrow List \ a \rightarrow List \ Int
positions p = map \ fst \cdot filter \ (p \cdot snd) \cdot zip \ (from \ 0)
```

One problem with the definition is that it builds many intermediate lists in the middle. Try deriving, with algebraic calculation, a alternative definition of *positions* that do not build those intermediate lists.

Hint: Start with trying to construct a definition of *positions* p xs that is inductively defined on xs. You might then find out that this does not work, and you need to define a generalised function, for which *positions* p xs is a special case.

Solution: One may start with trying to inductively define *positions p* on the input list. We omit the base case and look at the inductive case:

 $positions \ p \ (x : xs)$ $= map \ fst \ (filter \ (p \cdot snd) \ (zip \ (from \ 0) \ (x : xs)))$ $= \{ definition \ of \ zip \}$ $map \ fst \ (filter \ (p \cdot snd) \ ((0,x) : zip \ (from \ 1) \ xs))$

We may proceed with it but soon we will encounter difficulty not being able to fold back map fst (filter $(p \cdot snd)$ (zip (from 1) xs).

Instead, we define

posFrom :: $(a \rightarrow Bool) \rightarrow Int \rightarrow List \ a \rightarrow List \ Int$ posFrom p n xs = map fst (filter (p · snd) (zip (from n) xs))

If we can construct a quick definition of *posFrom*, we may simply let

positions p xs = posFrom p 0 xs

Now we try to construct *posFrom*. The base case *posFrom* p n xs is easy. We look at the inductive case with input x : xs:

posFrom p n (x:xs) $= map fst (filter (p \cdot snd) (zip (from n) (x:xs)))$ $= \{ definition of zip \}$ $map fst (filter (p \cdot snd) ((n,x): zip (from (1+n)) xs))$ $= \{ definition of filter \}$ $map fst (if (p (snd (n,x))) then (n,x): filter (p \cdot snd) (zip (from (1+n)) xs)$ $= \{ function composition, snd \}$

map fst (if p x then (n, x) : filter $(p \cdot snd)$ (zip (from (1+n)) xs) else filter $(p \cdot snd)$ (zip (from (1+n)) xs)= { f (if q then e_1 else e_2) = if q then $f e_1$ else $f e_2$ } if p x then map fst ((n,x) : filter $(p \cdot snd)$ (zip (from <math>(1+n)) xs)) else map fst (filter $(p \cdot snd)$ (zip (from (1+n)) xs)) $= \{ \text{ definition of } map \}$ if p x then n : map fst filter $(p \cdot snd)$ (zip (from (1+n)) xs)) else map fst (filter $(p \cdot snd)$ (zip (from (1+n)) xs)) = { definition of *posFrom* } if p x then n : posFrom p (1+n) xselse *posFrom* p(1+n) *xs* Thus we have = [] posFrom p n [] *posFrom* p n (x : xs) = **if** p x **then** n : *posFrom* p (1+n) xselse *posFrom* p(1+n) *xs*

8. Prove that $reverse \cdot reverse = id$ (for finite lists). It will turn out that you need to prove a stronger lemma, which may need the alternative definition of *reverse* in terms of *revcat*.

Solution:

The goal is to prove that

reverse (reverse xs) = xs

which, if we take *reverse xs* = *revcat xs* [] as known, is equivalent to

reverse (*revcat* xs[]) = xs

The base case for [] is trivial, for the inductive case (x : xs), our first attempt could be

(2)

(3)

reverse (reverse (x : xs))
= { reverse xs = revcat xs [] }
reverse (revcat (x : xs) [])
= { definition of revcat }
reverse (revcat xs [x])

Then we are stuck — we cannot use (??) as the inductive hypothesis, since we have [x], not [], as the argument of *revcat*.

Thus we generalise (??) to

reverse (*revcat xs ys*) =?

what should the right-hand side be? A moment's thought leads to

reverse (revcat xs ys) = revcat ys xs

(4)

Or something equivalent (e.g. *reverse* (*revcat* xs ys) = *reverse* ys ++ xs. If you use this one you may need some more additional steps in the proof later, but it still works anyway).

Note that once we prove (??), (??) follows as a corollary by letting ys = []. Thus we do not need another inductive proof for (??).

We prove (??) by induction on xs. The base case [] is omitted. For the inductive case:

reverse (revcat (x : xs) ys)
= { definition of revcat }
reverse (revcat xs (x : ys))
= { induction hypothesis }
revcat (x : ys) xs
= { definition of revcat }
revcat ys (x : xs)

In fact, you could rephrase (??) as

reverse (*reverse* xs + ys) = *reverse* ys + xs

and use only the original definition of *reverse* (that is, *reverse* (x : xs) = reverse xs ++[x]), and the fact that (++) is associative. Thinking in terms of *revcat* was how I discovered (??), though.

9. Recall the standard definition of factorial:

 $\begin{array}{ll} fact & :: Int \rightarrow Int \\ fact \ 0 & = 1, \\ fact \ (\mathbf{1}_{+} \ n) &= (\mathbf{1}_{+} \ n) \times fact \ n. \end{array}$

This program implicitly uses space linear to n in the call stack.

- 1. Introduce *factit* n m = ... where *m* is an accumulating parameter.
- 2. Express *fact* in terms of *factit*.

3. Construct a space efficient implementation of *factit*.

Solution: To exploit associativity of (\times) , we define: factit $n m = m \times fact n$. We recover *fact* by letting fact n = factit n 1. To construct *factit* we derive: **Case** *n* := 0: factit 0 m $= \{ \text{ definition of } factit \}$ $m \times fact 0$ $= \{ \text{ definition of } fact \}$ m. **Case** $n := 1_{+} n$: factit $(\mathbf{1}_{+} n) m$ $= \{ \text{ definition of } factit \}$ $m \times fact (\mathbf{1}_{+} n)$ $= \{ \text{ definition of } fact \}$ $m \times ((\mathbf{1}_{+} n) \times fact n)$ $= \{ (\times) \text{ associative } \}$ $(m \times (\mathbf{1}_{+} n)) \times fact n$ $= \{ \text{ definition of } factit \}$ *factit n* $(m \times (\mathbf{1}_+ n))$. Thus,

factit 0 m = m factit ($\mathbf{1}_{+}$ n) m = factit n (m × ($\mathbf{1}_{+}$ n)).

10. Recall the standard definition of Fibonacci:

$$\begin{array}{ll} fib \ 0 & = 0 \\ fib \ 1 & = 1 \\ fib \ (\mathbf{1}_{+} \ (\mathbf{1}_{+}n)) & = fib \ (\mathbf{1}_{+} \ n) + fib \ n. \end{array}$$

Let us try to derive a linear-time, tail-recursive algorithm computing *fib*.

- 1. Given the definition *ffib* $n x y = fib n \times x + fib (\mathbf{1}_{+} n) \times y$. Express *fib* using *ffib*.
- 2. Derive a linear-time version of *ffib*.

```
Solution: fib n = ffib n = 10.
To construct ffib, we calculate:
Case n := 0:
           ffib 0 x y
        = \{ \text{ definition of } fib \}
           fib 0 \times x + fib 1 \times y
        = \{ \text{ definition of } fib \}
            0 \times x + 1 \times y
        = \{ arithmetics \}
            y
Case n := 1_{+} n:
           ffib (\mathbf{1}_{+} n) x y
        = \{ \text{ definition of } fib \}
           fib (1_{+} n) \times x + fib (1_{+}(1_{+}n)) \times y
        = \{ \text{ definition of } fib \}
            fib (\mathbf{1}_{+} n) \times x + (fib (\mathbf{1}_{+} n) + fib n) \times y
        = \{ arithmetics \}
           fib (\mathbf{1}_{+} n) \times (x + y) + fib n \times y
        = \{ \text{ definition of } fib \}
           ffib n y (x+y)
Therefore,
        ffib 0 x y = y
        ffib (\mathbf{1}_{+} n) x y = ffib n y (x+y)
```

11. The following problem concerns calculating the sum $\sum_{i=0}^{n} (x_i \times y^i)$. Let *geo* be defined by:

```
geo y = 1: map (y \times) (geo y),
horner y xs = sum (map mul (zip xs (geo y))),
```

where *mul* $(a,b) = a \times b$. Let $xs = [x_0, x_1, \dots, x_n]$, *horner* y xs computes the sum $x_0 + x_1 \times y + x_2 \times y^2 + \dots + x_n \times y^n$.

(a) Show that *mul* · *second* $(y \times) = (y \times) \cdot mul$. (**Remark**: for those who familiar with currying, *mul* = *uncurry* (\times) .)

Solution: $mul (second (y \times) (x, z))$ $= \{ \text{ definition of } second \}$ $mul (x, y \times z)$ $= \{ \text{ definition of } mul \}$ $x \times (y \times z)$ $= \{ \text{ arithmetics } \}$ $y \times (x \times z)$ $= \{ \text{ definition of } mul \}$ $y \times mul (x, z).$

- (b) Let n = length xs. Asymptotically (that is, in terms of the big-O notation), how many multiplications (×) one must perform to compute *horner* y xs?
- (c) Construct an inductive definition of *horner* that uses only O(n) multiplications to compute *horner* y xs. **Hint**: you will need properties proved in the previous problems in this exercise, and a property in the midterm exam concerning *sum* and *map* (y×), and perhaps some more properties. Unlike in the previous problem, however, you do not need to generalise *horner*.

Solution: We construct an inductive definition of *horner* by case analysis. Case xs := []. It is immediate that *horner* y [] = 0. Details omitted. Case xs := x : xs. *horner* y (x : xs)= { definition of *horner* } *sum* (*map mul* (*zip* (x : xs) (*geo* y))) = { definition of *geo* } *sum* (*map mul* (*zip* (x : xs) (1 : *map* ($y \times$) (*geo* y)))) = { definition of *zip* } *sum* (*map mul* ((x, 1) : *zip* xs (*map* ($y \times$) (*geo* y)))) = { definition of *map* and *mul* } *sum* (x : map *mul* (*zip* xs (*map* ($y \times$) (*geo* y)))) = { definition of *sum* } x + sum (*map mul* (*zip* xs (*map* ($y \times$) (*geo* y))))

= { since $zip xs (map f ys) = map (second f) (zip xs ys) }$ $x + sum (map mul (map (second (y \times)) (zip xs (geo y))))$ = { since map $f \cdot map g = map (f \cdot g)$ } $x + sum (map (mul \cdot second (y \times)) (zip xs (geo y)))$ = { since $mul \cdot second(y \times) = (y \times) \cdot mul$ } $x + sum (map ((y \times) \cdot mul) (zip xs (geo y)))$ = { since map $f \cdot map g = map (f \cdot g)$ } $x + sum (map (y \times) (map mul (zip xs (geo y))))$ = { since $sum \cdot map(y \times) = (y \times) \cdot sum$ } $x + y \times sum (map mul (zip xs (geo y)))$ = { definition of *horner* } $x + y \times horner \ y \ xs.$ Thus we conclude that horner y [] = 0*horner* $y(x:xs) = x + y \times horner y xs.$