# Functional Programming Practicals 0

# Shin-Cheng Mu

# FLOLAC 2022

# **Reviews...**

1. A practice on curried functions.

- (a) Define a function *poly* such that *poly*  $a b c x = a \times x^2 + b \times x + c$ . All the inputs and the result are of type *Float*.
- (b) Reuse *poly* to define a function *poly1* such that *poly1*  $x = x^2 + 2 \times x + 1$ .
- (c) Reuse *poly* to define a function *poly*2 such that *poly*2 *a b c* =  $a \times 2^2 + b \times 2 + c$ .

### Solution:

 $\begin{array}{l} poly :: \operatorname{Float} \to \operatorname{Float} \to \operatorname{Float} \to \operatorname{Float} \to \operatorname{Float} \\ poly \ a \ b \ c \ x = a \times x \times x + b \times x + c \\ poly1 :: \operatorname{Float} \to \operatorname{Float} \\ poly1 = poly1 \ 2 \ 1 \\ poly :: \operatorname{Float} \to \operatorname{Float} \to \operatorname{Float} \to \operatorname{Float} \\ poly2 \ a \ b \ c = poly \ a \ b \ c \ 2 \end{array}$ 

- 2. Type in the definition of *square* in your working file.
  - (a) Define a function quad :: Int  $\rightarrow$  Int such that quad x computes  $x^4$ .

#### Solution:

 $quad :: Int \rightarrow Int$ quad x = square (square x). (b) Type in this definition into your working file. Describe, in words, what this function does.

twice  $:: (a \to a) \to (a \to a)$ twice  $f \ x = f \ (f \ x)$ .

(c) Define quad using twice.

#### Solution:

 $quad :: Int \rightarrow Int$ quad = twice square.

3. Replace the previous *twice* with this definition:

twice 
$$:: (a \rightarrow a) \rightarrow (a \rightarrow a)$$
  
twice  $f = f \cdot f$ .

- (a) Does *quad* still behave the same?
- (b) Explain in words what this operator  $(\cdot)$  does.

4. Functions as arguments, and a quick practice on sectioning.

(a) Type in the following definition to your working file, without giving the type.

forktimes  $f g x = f x \times g x$ .

Use : *t* in GHCi to find out the type of *forktimes*. You will end up getting a complex type which, for now, can be seen as equivalent to

$$(t \rightarrow Int) \rightarrow (t \rightarrow Int) \rightarrow t \rightarrow Int$$
.

Can you explain this type?

(b) Define a function that, given input x, use *forktimes* to compute  $x^2 + 3 \times x + 2$ . Hint:  $x^2 + 3 \times x + 2 = (x + 1) \times (x + 2)$ .

#### Solution:

compute :: Int  $\rightarrow$  Int compute = forktimes (+1) (+2) .

(c) Type in the following definition into your working file:  $lift_2 h f g x = h (f x) (g x)$ . Find out the type of *lift\_2*. Can you explain its type?

# Solution:

$$lift2 :: (a \to b \to c) \to (d \to a) \to (d \to b) \to d \to c$$
.

(d) Use *lift2* to compute  $x^2 + 3 \times x + 2$ .

## Solution:

```
compute :: Int \rightarrow Int
compute = lift2 (×) (+1) (+2) .
```

# **1** Definitions and Proofs by Induction

1. Prove that *length* distributes into (#):

length(xs + ys) = length xs + length ys.

```
Solution: Prove by induction on the structure of xs.
Case xs := []:
            length ([] + ys)
            = { definition of (+) }
            length ys
            = { definition of (+) }
            0 + length ys
            = { definition of length }
            length [] + length ys
```

Case xs := x : xs: length ((x : xs) + ys)  $= \{ definition of (+) \}$  length (x : (xs + ys))  $= \{ definition of length \}$  1 + length (xs + ys)  $= \{ by induction \}$  1 + length xs + length ys  $= \{ definition of length \}$  length (x : xs) + length ys

Note that we in fact omitted one step using the associativity of (+).

2. Prove:  $sum \cdot concat = sum \cdot map sum$ .

```
Solution: By extensional equality, sum · concat = sum · map sum if and only if
  (sum · concat) xss = (sum · map sum) xss,
for all xss, which, by definition of (·), is equivalent to
  sum (concat xss) = sum (map sum xss),
which we will prove by induction on xss.
Case xss := []:
    sum (concat []))
    = { definition of concat }
    sum []
    = { definition of map }
    sum (map sum [])
```

**Case** *xss* := *xs* : *xss*: sum (concat (xs : xss)) = { definition of *concat* } sum (xs +(concat xss)) = { lemma: *sum* distributes over ++ } sum xs + sum (concat xss) = { by induction } sum xs + sum (map sum xss) = { definition of *sum* } sum (sum xs : map sum xss) = { definition of *map* } sum(map sum(xs : xss)).The lemma that *sum* distributes over *+*, that is, sum(xs + ys) = sum xs + sum ys,needs a separate proof by induction. Here it goes: **Case** *xs* := []: *sum* ([] + *ys*) =  $\{ \text{ definition of (+)} \}$ sum ys =  $\{ \text{ definition of (+)} \}$ 0 + sum ys= { definition of *sum* } *sum* [] + *sum ys*.

Case xs := x : xs: sum ((x : xs) + ys)  $= \{ \text{ definition of (+) } \}$  sum (x : (xs + ys))  $= \{ \text{ definition of sum } \}$  x + sum (xs + ys)  $= \{ \text{ induction } \}$  x + (sum xs + sum ys)  $= \{ \text{ since (+) is associative } \}$  (x + sum xs) + sum ys  $= \{ \text{ definition of sum } \}$  sum (x : xs) + sum ys.

3. Prove: filter  $p \cdot map f = map f \cdot filter (p \cdot f)$ . Hint: for calculation, it might be easier to use this definition of filter:

filter p [] = []
filter p (x : xs) = if p x then x : filter p xs
else filter p xs

and use the law that in the world of total functions we have:

f (if q then  $e_1$  else  $e_2$ ) = if q then  $f e_1$  else  $f e_2$ 

You may also carry out the proof using the definition of *filter* using guards:

 $filter \ p \ (x : xs) \ | \ p \ x = \dots$  $| \ otherwise = \dots$ 

You will then have to distinguish between the two cases:  $p \ x$  and  $\neg (p \ x)$ , which makes the proof more fragmented. Both proofs are okay, however.

```
Solution:

filter \ p \cdot map \ f = map \ f \cdot filter \ (p \cdot f)
\equiv \{ extensional equality \} \\ (\forall xs :: (filter \ p \cdot map \ f) \ xs = (map \ f \cdot filter \ (p \cdot f)) \ xs)
\equiv \{ definition \ of \ (\cdot) \} \\ (\forall xs :: filter \ p \ (map \ f \ xs) = map \ f \ (filter \ (p \cdot f) \ xs)).
```

```
We proceed by induction on xs.
Case xs := []:
         filter p (map f [ ])
      = { definition of map }
         filter p [ ]
      = { definition of filter }
         []
      = { definition of map }
         map f []
      = { definition of filter }
         map f (filter (p \cdot f) [])
Case xs := x : xs:
         filter p(map f(x : xs))
      = { definition of map }
         filter p(f x : map f xs)
      = { definition of filter }
         if p(f x) then f x : filter p(map f xs) else filter p(map f xs)
      = { induction hypothesis }
         if p(f x) then f x : map f (filter(p \cdot f) xs) else map f (filter (p \cdot f) xs)
      = { definition of map }
         if p(f x) then map f(x : filter (p \cdot f) xs) else map f(filter (p \cdot f) xs)
      = { since f (if q then e_1 else e_2) = if q then f e_1 else f e_2 }
         map f (if p(f x) then x : filter(p \cdot f) xs else filter (p \cdot f) xs)
      = { definition of (\cdot) }
         map f (if (p \cdot f) x then x : filter (p \cdot f) xs else filter (p \cdot f) xs)
      = { definition of filter }
         map f (filter (p \cdot f) (x : xs))
```

4. Reflecting on the law we used in the previous exercise:

```
f (if q then e_1 else e_2) = if q then f e_1 else f e_2
```

Can you think of a counterexample to the law above, when we allow the presence of  $\perp$ ? What additional constraint shall we impose on *f* to make the law true?

```
Solution: Let f = const \ 1 (where const \ x \ y = x), and q = \bot. We have:

const \ 1 (if \bot then e_1 else e_2)

= \{ definition of const \}

1

\neq \bot

= \{ if is strict on the conditional expression \}

if \bot then f \ e_1 else f \ e_2

The rule is restored if f is strict, that is, f \bot = \bot.
```

5. Prove: *take n xs* ++ *drop n xs* = *xs*, for all *n* and *xs*.

```
Solution: By induction on n, then induction on xs.
Case n := 0
          take 0 xs ++ drop 0 xs
       = { definitions of take and drop }
          [] + xs
       = \{ \text{ definition of (#)} \}
          XS.
Case n := 1_{+} n and xs := []
          take (\mathbf{1}_{+} n) [] + drop (\mathbf{1}_{+} n) []
       = { definitions of take and drop }
          []++[]
       = { definition of (#) }
          [].
Case n := \mathbf{1}_+ n and xs := x : xs
          take (\mathbf{1}_{+} n) (x : xs) + drop (\mathbf{1}_{+} n) (x : xs)
       = { definitions of take and drop }
         (x: take n xs) + drop n xs
       = \{ \text{ definition of (#)} \}
          x : take n xs + drop n xs
       = { induction }
          x: xs.
```

6. Define a function  $fan :: a \to List \ a \to List \ (List \ a)$  such that  $fan \ x \ xs$  inserts x into the 0th, 1st... *n*th positions of *xs*, where *n* is the length of *xs*. For example:

fan 5 [1, 2, 3, 4] = [[5, 1, 2, 3, 4], [1, 5, 2, 3, 4], [1, 2, 5, 3, 4], [1, 2, 3, 5, 4], [1, 2, 3, 4, 5]]

#### Solution:

 $\begin{array}{ll} fan & :: a \rightarrow List \; a \rightarrow List \; (List \; a) \\ fan \; x \; [ \; ] & = \; [[x]] \\ fan \; x \; (y : ys) \; = \; (x : y : ys) : map \; (y :) \; (fan \; xys) \end{array}$ 

7. Prove:  $map(map f) \cdot fan x = fan(f x) \cdot map f$ , for all f and x. **Hint**: you will need the *map*-fusion law, and to spot that  $map f \cdot (y :) = (f y :) \cdot map f$  (why?).

```
Solution: This is equivalent to proving that, for all f, x, and xs:
      map(map f)(fan x xs) = fan(f x)(map f xs).
Induction on xs.
Case xs := []:
          map(map f)(fan x [])
          { definition of fan }
          map(map f)[[x]]
          { definition of map }
          \left[ \left[ f x \right] \right]
       = { definition of fan }
          fan(f x)
          { definition of fan }
          fan(f x)(map f []).
Case xs := y : ys:
          map(map f)(fan x (y : ys))
           { definition of fan }
          map(map f)((x : y : ys) : map(y :)(fan x ys))
           { definition of map }
          map f (x : y : ys) : map (map f) (map (y :) (fan x ys)))
          { map-fusion }
          map f (x : y : ys) : map (map f \cdot (y :)) (fan x ys)
         { definition of map }
          map f (x : y : ys) : map ((fy :) \cdot map f) (fan x ys)
         \{ map-fusion \}
      =
          map f (x : y : ys) : map (fy :) (map (map f) (fan x ys))
           { induction }
          map f (x : y : ys) : map (fy :) (fan (f x) (map f ys))
          { definition of map }
       =
                                        Page 9
          (f x : f y : map f ys) : map (fy :) (fan (f x) (map f ys))
           { definition of fan }
          fan(f x)(f y : map f ys)
```

8. Define *perms* :: *List*  $a \rightarrow List$  (*List* a) that returns all permutations of the input list. For example:

perms [1, 2, 3] = [[1, 2, 3], [2, 1, 3], [2, 3, 1], [1, 3, 2], [3, 1, 2], [3, 2, 1]]

You will need several auxiliary functions defined in the lectures and in the exercises.

#### Solution:

```
perms:: List a \rightarrow List (List a)perms []= [[]]perms (x : xs)= concat (map (fan x) (perms xs))
```

9. Prove:  $map(map f) \cdot perm = perm \cdot map f$ . You may need previously proved results, as well as a property about *concat* and *map*: for all g, we have *map*  $g \cdot concat = concat \cdot map(map g)$ .

<b>Solution:</b> This is equivalent to proving that, for all <i>f</i> and <i>xs</i> :
map(map f)(perm xs) = perm(map f xs).
Induction on xs.
Case $xs := []:$
map(map f)(perm [])
$= \{ \text{ definition of } perm \}$
map(map f) [[]]
$= \{ \text{ definition of } map \}$
= { definition of <i>perm</i> }
perm []
= { definition of <i>map</i> }
perm(map f []).
Case $xs := x : xs$ :
map (map f) (perm (x : xs))
= { definition of <i>perm</i> }
map (map f) (concat (map (fan x) (perm xs)))
= { since map $g \cdot concat$ = concat $\cdot$ map (map $g$ ) }
concat (map (map (map f))(map (fan x) (perm xs)))
$= \{ map-fusion \}$
$concat (map (map (map f) \cdot fan x) (perm xs))$
= { previous exercise }
$concat (map (fan (f x) \cdot map f) (perm xs))$
$= \{ map-fusion \}$
concat (map (fan (f x)) (map (map f) (perm xs)))
$= \{ \text{ induction } \}$
concat (map (fan (f x)) (perm (map f xs)))
$= \{ \text{ definition of } perm \}$
perm (f x : map f xs)
= { definition of $map$ }

10. Define *inits* :: *List*  $a \rightarrow List$  (*List* a) that returns all prefixes of the input list.

*inits* "abcde" = ["", "a", "ab", "abc", "abcd", "abcde"].

Hint: the empty list has *one* prefix: the empty list. The solution has been given in the lecture. Please try it again yourself.

#### Solution:

```
\begin{array}{ll} \text{inits} & :: \text{List } a \to \text{List } (\text{List } a) \\ \text{inits } [ ] & = [[ ] ] \\ \text{inits } (x : xs) & = [ ] : map (x :) (\text{inits } xs) \end{array}.
```

11. Define *tails* :: *List*  $a \rightarrow List$  (*List* a) that returns all suffixes of the input list.

*tails* "abcde" = ["abcde", "bcde", "cde", "de", "e", ""].

Hint: the empty list has *one* suffix: the empty list. The solution has been given in the lecture. Please try it again yourself.

### Solution:

```
\begin{array}{ll} tails & :: List \ a \to List \ (List \ a) \\ tails \ [ \ ] & = \ [[ \ ] ] \\ tails \ (x : xs) \ = \ (x : xs) : tails \ xs \ . \end{array}
```

12. The function *splits* :: *List*  $a \rightarrow List$  (*List* a, *List* a) returns all the ways a list can be split into two. For example,

splits [1, 2, 3, 4] = [([], [1, 2, 3, 4]), ([1], [2, 3, 4]), ([1, 2], [3, 4]), ([1, 2, 3], [4]), ([1, 2, 3, 4], [])] .

Define *splits* inductively on the input list. **Hint**: you may find it useful to define, in a **where**clause, an auxiliary function f(ys, zs) = ... that matches pairs. Or you may simply use  $(\lambda (ys, zs) \rightarrow ...)$ .

# Solution:

```
 \begin{array}{ll} splits & :: \ List \ a \to List \ (List \ a, \ List \ a) \\ splits \ [ \ ] & = \ [([ \ ], [ \ ])] \\ splits \ (x : xs) \ = \ ([ \ ], x : xs) : map \ cons1 \ (splits \ xs) \ , \\ \mathbf{where} \ cons1 \ (ys, zs) \ = \ (x : ys, zs) \ . \end{array}
```

If you know how to use  $\lambda$  expressions, you may:

 $\begin{array}{ll} splits & :: \ List \ a \to List \ (List \ a, List \ a) \\ splits \ [ \ ] & = \ [([ \ ], [ \ ])] \\ splits \ (x : xs) \ = \ ([ \ ], x : xs) : map \ (\lambda \ (ys, zs) \to (x : ys, zs)) \ (splits \ xs) \ . \end{array}$ 

13. An *interleaving* of two lists *xs* and *ys* is a permutation of the elements of both lists such that the members of *xs* appear in their original order, and so does the members of *ys*. Define *interleave* :: *List*  $a \rightarrow List$   $a \rightarrow List$  (*List* a) such that *interleave xs ys* is the list of interleaving of *xs* and *ys*. For example, *interleave* [1, 2, 3] [4, 5] yields:

[[1, 2, 3, 4, 5], [1, 2, 4, 3, 5], [1, 2, 4, 5, 3], [1, 4, 2, 3, 5], [1, 4, 2, 5, 3], [1, 4, 5, 2, 3], [4, 1, 2, 3, 5], [4, 1, 2, 5, 3], [4, 1, 5, 2, 3], [4, 5, 1, 2, 3]].

# Solution:

14. A list *ys* is a *sublist* of *xs* if we can obtain *ys* by removing zero or more elements from *xs*. For example, [2, 4] is a sublist of [1, 2, 3, 4], while [3, 2] is *not*. The list of all sublists of [1, 2, 3] is:

[[], [3], [2], [2, 3], [1], [1, 3], [1, 2], [1, 2, 3]].

Define a function *sublist* :: List  $a \rightarrow List$  (List a) that computes the list of all sublists of the given list. **Hint**: to form a sublist of *xs*, each element of *xs* could either be kept or dropped.

# Solution:

```
sublist:: List a \rightarrow List (List a)sublist []= [[]]sublist (x : xs)= xss + map (x :) xss,where xss = sublist xs.
```

The righthand side could be *sublist* xs + map(x :) (*sublist* xs) (but it could be much slower).

15. Consider the following datatype for internally labelled binary trees:

**data** Tree a = Null | Node a (Tree a) (Tree a).

(a) Given (↓) :: Nat → Nat → Nat, which yields the smaller one of its arguments, define minT :: Tree Nat → Nat, which computes the minimal element in a tree. (Note: (↓) is actually called min in the standard library. In the lecture we use the symbol (↓) to be brief.)

#### Solution:

 $\begin{array}{ll} minT & :: Tree \ Nat \rightarrow Nat \\ minT \ Null & = \ maxBound \\ minT \ (Node \ x \ t \ u) & = \ x \downarrow minT \ t \downarrow minT \ u \ . \end{array}$ 

(b) Define  $mapT :: (a \rightarrow b) \rightarrow Tree \ a \rightarrow Tree \ b$ , which applies the functional argument to each element in a tree.

#### Solution:

 $\begin{array}{ll} mapT & :: (a \to b) \to Tree \; a \to Tree \; b \\ mapT \; f \; \text{Null} & = \; \text{Null} \\ mapT \; f \; (\text{Node } x \; t \; u) \; = \; \text{Node} \; (f \; x) \; (mapT \; f \; t) \; (mapT \; f \; u) \; . \end{array}$ 

(c) Can you define  $(\downarrow)$  inductively on *Nat*?

#### Solution:

 $(\downarrow) \qquad :: Nat \to Nat \to Nat$  $0 \downarrow n \qquad = 0$  $(\mathbf{1}_{+}m) \downarrow 0 \qquad = 0$  $(\mathbf{1}_{+}m) \downarrow (\mathbf{1}_{+}n) = \mathbf{1}_{+} (m \downarrow n) .$ 

(d) Prove that for all *n* and *t*, minT(mapT(n+)t) = n + minT t. That is,  $minT \cdot mapT(n+) = (n+) \cdot minT$ .

**Solution**: Induction on *t*. **Case** *t* := Null. Omitted.

Case  $t := \text{Node } x \ t \ u$ .  $\min T \ (mapT \ (n+) \ (\text{Node } x \ t \ u))$   $= \left\{ \begin{array}{l} \text{definition of } mapT \end{array} \right\}$   $\min T \ (\text{Node } (n + x) \ (mapT \ (n+) \ t) \ (mapT \ (n+) \ u))$   $= \left\{ \begin{array}{l} \text{definition of } minT \end{array} \right\}$   $(n + x) \downarrow \min T \ (mapT \ (n+) \ t)) \downarrow \min T \ (mapT \ (n+) \ u)$   $= \left\{ \begin{array}{l} \text{by induction } \end{array} \right\}$   $(n + x) \downarrow (n + \min T \ t) \downarrow (n + \min T \ u)$   $= \left\{ \begin{array}{l} \text{lemma: } (n + x) \downarrow (n + y) = n + (x \downarrow y) \end{array} \right\}$   $n + \min T \ (\text{Node } x \ t \ u) \ .$ The lemma  $(n + x) \downarrow (n + y) = n + (x \downarrow y)$  can be proved by induction on n, using

inductive definitions of (+) and  $(\downarrow)$ .

Page 14