



# Martin-Löf type theory

Propositions as types, proofs as programs

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## Annotated derivation

$$\frac{\frac{\frac{}{A, A \rightarrow B \vdash A \rightarrow B} \text{(assum)}}{\frac{}{A, A \rightarrow B \vdash A} \text{(assum)}} \text{(\rightarrow E)}}{\frac{}{A, A \rightarrow B \vdash B} \text{(\rightarrow I)}} \text{(\rightarrow I)}}{\vdash A \rightarrow (A \rightarrow B) \rightarrow B} \text{(\rightarrow I)}$$

- Label elements in contexts with (distinct) names.
- Represent (assum) by the name of the assumption used.
- Represent ( $\rightarrow$ E) by juxtaposing the representations of its two sub-derivations.
- Represent ( $\rightarrow$ I) by prefixing  $\lambda v.$  to the representation of its sub-derivation, where  $v$  is the name of the new assumption.

## Annotated derivation

$$\frac{\frac{\frac{\frac{}{x : A, y : A \rightarrow B \vdash y : A \rightarrow B} \text{(var)}}{x : A, y : A \rightarrow B \vdash y x : B} \text{(app)}}{x : A \vdash \lambda y. y x : (A \rightarrow B) \rightarrow B} \text{(abs)}}{\vdash \lambda x. \lambda y. y x : A \rightarrow (A \rightarrow B) \rightarrow B} \text{(abs)}$$

This is a **typing derivation** for the  $\lambda$ -term  $\lambda x. \lambda y. y x$ !

## Simply typed $\lambda$ -calculus (à la Curry)

Let the set of *types* be the implicational fragment of PROP, i.e., the subset of the propositional language generated by variables and implication only.

A  $\lambda$ -term  $t$  is said to *have type  $\tau$  under context  $\Gamma$*  exactly when, using the following rules, there is a typing derivation of  $\Gamma \vdash t : \tau$ .

$$\frac{}{\Gamma \vdash v : \tau} \text{ (var) } \quad \text{if } (v : \tau) \in \Gamma$$

$$\frac{\Gamma, v : \sigma \vdash t : \tau}{\Gamma \vdash \lambda v. t : \sigma \rightarrow \tau} \text{ (abs)} \quad \frac{\Gamma \vdash t : \sigma \rightarrow \tau \quad \Gamma \vdash s : \sigma}{\Gamma \vdash t s : \tau} \text{ (app)}$$

## Curry–Howard correspondence

Deduction systems and programming calculi can be put in correspondence — a corresponding pair of a deduction system and a programming calculus can be regarded as logical and computational interpretations of essentially the same set of syntactic objects.

Slogan: *Propositions are types. Proofs are programs.*

Natural deduction for full propositional logic corresponds to simply typed  $\lambda$ -calculus with constants: Defining the set of types to be  $\text{PROP}$ , the derivations in natural deduction (the proofs) correspond exactly to the well-typed  $\lambda$ -terms (the programs).

## Unifying logic and computation

Martin-Löf's *intuitionistic type theory* was designed in the '70s to serve as a foundation for *intuitionistic mathematics*. It is simultaneously

- a computationally meaningful higher-order logic system and
- a very expressively typed functional programming language.

The dependently typed programming language Agda is theoretically based on MLTT.

# Sets

Activities within type theory consist of construction of elements of various *sets* (which we regard as synonymous with “types”).

- Note that element construction includes proving logical propositions (when we use sets as propositions) and carrying out general mathematical constructions (e.g., constructing functions of type  $\mathbb{N} \rightarrow \mathbb{N}$ ).

Specification of sets is thus the central part of type theory.

## Set of sets

We assume that there is a set of sets named  $\mathcal{U}$  (for “universe”), so when we write down  $\Gamma \vdash A : \mathcal{U}$ , this states that  $A$  is a set under the assumptions in  $\Gamma$ .

Rules of type theory are formulated such that whenever  $\Gamma \vdash t : A$  it is also the case that  $\Gamma \vdash A : \mathcal{U}$ .

**Remark.** Can we postulate  $\mathcal{U} : \mathcal{U}$ ? The answer was shown by Girard to be no, because  $\mathcal{U} : \mathcal{U}$  leads to inconsistency.

We thus need to introduce a *predicative* hierarchy of universes  $\mathcal{U}_0, \mathcal{U}_1, \dots$ , up to infinity, and postulate  $\mathcal{U}_i : \mathcal{U}_{i+1}$ .

In practice, however, we can forget about indexing and just assume  $\mathcal{U} : \mathcal{U}$ , because there is an algorithm for inferring the indices.



## Set specification

To specify each set, we first give three kinds of rules:

- *Formation rule* — what constitute the name of the set.
- *Introduction rule(s)* — how to construct (canonical) elements of the set.
- *Elimination rule(s)* — how to deconstruct elements of the set and transform them to elements of some other sets.

The fourth kind of rules will be introduced later today.

## Cartesian product types (conjunction)

- Formation:

$$\frac{\Gamma \vdash A : \mathcal{U} \quad \Gamma \vdash B : \mathcal{U}}{\Gamma \vdash A \times B : \mathcal{U}} \quad (\times F)$$

- Introduction:

$$\frac{\Gamma \vdash a : A \quad \Gamma \vdash b : B}{\Gamma \vdash (a, b) : A \times B} \quad (\times I)$$

- Elimination:

$$\frac{\Gamma \vdash p : A \times B}{\Gamma \vdash \text{fst } p : A} \quad (\times EL) \qquad \frac{\Gamma \vdash p : A \times B}{\Gamma \vdash \text{snd } p : B} \quad (\times ER)$$

## Function types (implication)

- Formation:

$$\frac{\Gamma \vdash A : \mathcal{U} \quad \Gamma \vdash B : \mathcal{U}}{\Gamma \vdash A \rightarrow B : \mathcal{U}} \quad (\rightarrow\text{F})$$

- Introduction:

$$\frac{\Gamma, x : A \vdash t : B}{\Gamma \vdash \lambda x. t : A \rightarrow B} \quad (\rightarrow\text{I})$$

- Elimination:

$$\frac{\Gamma \vdash f : A \rightarrow B \quad \Gamma \vdash a : A}{\Gamma \vdash fa : B} \quad (\rightarrow\text{E})$$

## Coproduct types (disjunction)

- Formation:

$$\frac{\Gamma \vdash A : \mathcal{U} \quad \Gamma \vdash B : \mathcal{U}}{\Gamma \vdash A + B : \mathcal{U}} \text{ (+F)}$$

- Introduction:

$$\frac{\Gamma \vdash a : A}{\Gamma \vdash \text{left } a : A + B} \text{ (+IL)} \quad \frac{\Gamma \vdash b : B}{\Gamma \vdash \text{right } b : A + B} \text{ (+IR)}$$

- Elimination:

$$\frac{\Gamma \vdash s : A + B \quad \Gamma, x : A \vdash l : C \quad \Gamma, y : B \vdash r : C}{\Gamma \vdash \text{case } s \text{ of } \{\text{left } x. l; \text{right } y. r\} : C} \text{ (+E)}$$

## Empty type (falsity)

- Formation:

$$\frac{}{\Gamma \vdash \perp : \mathcal{U}} (\perp F)$$

- Introduction: none

- Elimination:

$$\frac{\Gamma \vdash b : \perp}{\Gamma \vdash \text{absurd } b : A} (\perp E)$$

**Exercise.** Which programs correspond to the proofs you constructed last Thursday?

## Indexed families of sets as predicates

Mathematical statements usually involve predicates and universal/existential quantification.

For example: “For every  $x : \mathbb{N}$ , if  $x$  is not zero, then there exists  $y : \mathbb{N}$  such that  $x$  is equal to  $1 + y$ .”

In type theory, a predicate on  $A$  can be thought of as having type  $A \rightarrow \mathcal{U}$  — a *family of sets* indexed by the domain  $A$ . For example:

$$\vdash \lambda x. \text{“if } x \text{ is zero then } \perp \text{ else } \top\text{”} : \mathbb{N} \rightarrow \mathcal{U}$$

## Dependent product types (universal quantification)

- Formation:

$$\frac{\Gamma \vdash A : \mathcal{U} \quad \Gamma, x : A \vdash B : \mathcal{U}}{\Gamma \vdash \Pi(x : A) B : \mathcal{U}} \text{ (IIF)}$$

- Introduction:

$$\frac{\Gamma, x : A \vdash t : B}{\Gamma \vdash \lambda x. t : \Pi(x : A) B} \text{ (III)}$$

- Elimination:

$$\frac{\Gamma \vdash f : \Pi(x : A) B \quad \Gamma \vdash a : A}{\Gamma \vdash f a : B[a/x]} \text{ (PIE)}$$

**Exercise.** Let  $\Gamma := A : \mathcal{U}, B : \mathcal{U}, C : A \rightarrow B \rightarrow \mathcal{U}$ . Derive  
 $\Gamma \vdash \_ : (\Pi(x : A) \Pi(y : B) C x y) \rightarrow \Pi(y : B) \Pi(x : A) C x y$

## Dependent sum types (existential quantification)

- Formation:

$$\frac{\Gamma \vdash A : \mathcal{U} \quad \Gamma, x : A \vdash B : \mathcal{U}}{\Gamma \vdash \Sigma(x:A) B : \mathcal{U}} \quad (\Sigma F)$$

- Introduction:

$$\frac{\Gamma \vdash a : A \quad \Gamma \vdash b : B[a/x]}{\Gamma \vdash (a, b) : \Sigma(x:A) B} \quad (\Sigma I)$$

- Elimination:

$$\frac{\Gamma \vdash p : \Sigma(x:A) B}{\Gamma \vdash \text{fst } p : A} \quad (\Sigma EL) \quad \frac{\Gamma \vdash p : \Sigma(x:A) B}{\Gamma \vdash \text{snd } p : B[\text{fst } p/x]} \quad (\Sigma ER)$$

**Exercise.** Let  $\Gamma := A : \mathcal{U}, B : \mathcal{U}, C : A \rightarrow B \rightarrow \mathcal{U}$ . Derive

$$\Gamma \vdash \_ : (\Sigma(p:A \times B) C (\text{fst } p) (\text{snd } p)) \rightarrow \Sigma(x:A) \Sigma(y:B) C x y$$



## Exercises

Let  $\Gamma := A : \mathcal{U}, B : A \rightarrow \mathcal{U}, C : A \rightarrow \mathcal{U}$ . Find proof terms such that the following are derivable:

$$\Gamma \vdash \_ : (\Pi(x:A) B x \times C x) \leftrightarrow (\Pi(y:A) B y) \times (\Pi(z:A) C z)$$

$$\Gamma \vdash \_ : (\Sigma(x:A) B x + C x) \leftrightarrow (\Sigma(y:A) B y) + (\Sigma(z:A) C z)$$

What about

$$\Gamma \vdash \_ : (\Pi(x:A) B x + C x) \leftrightarrow (\Pi(y:A) B y) + (\Pi(z:A) C z)$$

$$\Gamma \vdash \_ : (\Sigma(x:A) B x \times C x) \leftrightarrow (\Sigma(y:A) B y) \times (\Sigma(z:A) C z)$$

?

Now let  $\Gamma := A : \mathcal{U}, B : \mathcal{U}, R : A \rightarrow B \rightarrow \mathcal{U}$ . Prove the *axiom of choice*, i.e., find a proof term for

$$\Gamma \vdash \_ : (\Pi(x:A) \Sigma(y:B) R x y) \rightarrow \Sigma(f:A \rightarrow B) \Pi(z:A) R z (f z)$$

## Computation

Let  $\Gamma := A : \mathcal{U}, B : A \rightarrow \mathcal{U}, C : A \rightarrow \mathcal{U}$ . Try to derive

$\Gamma \vdash \_ : (\Pi(p : \Sigma(x : A) B x) C(\text{fst } p)) \rightarrow \Pi(y : A) (B y \rightarrow C y)$

... and you should notice a problem:

- Intuitively,  $\lambda f. \lambda y. \lambda b. f(y, b)$  does the job.
- However,  $f(y, b)$  has type  $C(\text{fst } (y, b))$  rather than  $C y$ .

We need to incorporate computation into typing.

## Equality judgements

We introduce a new kind of judgement for stating that two terms should be regarded as the same during type-checking:

$$\Gamma \vdash t = u \in A$$

Rules will be formulated such that whenever  $\Gamma \vdash t = u \in A$  is derivable, so are  $\Gamma \vdash t : A$  and  $\Gamma \vdash u : A$ .

## Computation rules

For each set, (when applicable) we specify additional *computation rules* stating how to eliminate an introductory term.

For example, for product types we have two computation rules:

$$\frac{\Gamma \vdash a : A \quad \Gamma \vdash b : B}{\Gamma \vdash \text{fst}(a, b) = a \in A} (\times\text{CL}) \quad \frac{\Gamma \vdash a : A \quad \Gamma \vdash b : B}{\Gamma \vdash \text{snd}(a, b) = b \in B} (\times\text{CR})$$

This is the type-theoretic manifestation of *Gentzen's inversion principle* saying that elimination rules should be justified in terms of introduction rules.

## More computation rules

$$\frac{\Gamma, x : A \vdash t : B \quad \Gamma \vdash a : A}{\Gamma \vdash (\lambda x. t) a = t[a/x] \in B} (\rightarrow C)$$

$$\frac{\Gamma \vdash a : A \quad \Gamma \vdash f : A \rightarrow C \quad \Gamma \vdash g : B \rightarrow C}{\Gamma \vdash \text{case (left } a) fg = fa \in C} (+CL)$$

$$\frac{\Gamma \vdash b : B \quad \Gamma \vdash f : A \rightarrow C \quad \Gamma \vdash g : B \rightarrow C}{\Gamma \vdash \text{case (right } b) fg = gb \in C} (+CR)$$

## More computation rules

$$\frac{\Gamma, x : A \vdash t : B \quad \Gamma \vdash a : A}{\Gamma \vdash (\lambda x. t) a = t[a/x] \in B[a/x]} \text{ (}\Pi\text{C)}$$

$$\frac{\Gamma \vdash a : A \quad \Gamma \vdash b : B[a/x]}{\Gamma \vdash \text{fst}(a, b) = a \in A} \text{ (}\Sigma\text{CL)}$$

$$\frac{\Gamma \vdash a : A \quad \Gamma \vdash b : B[a/x]}{\Gamma \vdash \text{snd}(a, b) = b \in B[a/x]} \text{ (}\Sigma\text{CR)}$$

## Congruence rules

We need a congruence rule for each constant we introduce:

$$\frac{\Gamma \vdash a = a' \in A \quad \Gamma \vdash b = b' \in B}{\Gamma \vdash (a, b) = (a', b') \in A \times B}$$

$$\frac{\Gamma \vdash p = p' \in A \times B}{\Gamma \vdash \text{fst } p = \text{fst } p' \in A} \quad \frac{\Gamma \vdash p = p' \in A \times B}{\Gamma \vdash \text{snd } p = \text{snd } p' \in B}$$

$$\frac{\Gamma, x : A \vdash t = t' \in B}{\Gamma \vdash \lambda x. t = \lambda x. t' \in A \rightarrow B}$$

$$\frac{\Gamma \vdash f = f' \in A \rightarrow B \quad \Gamma \vdash a = a' \in A}{\Gamma \vdash f a = f' a' \in B}$$

... and similar rules for left, right, case, and absurd.

## Equivalence rules

Judgemental equality is an equivalence relation.

$$\frac{\Gamma \vdash t : A}{\Gamma \vdash t = t \in A}$$

$$\frac{\Gamma \vdash t = u \in A}{\Gamma \vdash u = t \in A}$$

$$\frac{\Gamma \vdash t = u \in A \quad \Gamma \vdash u = v \in A}{\Gamma \vdash t = v \in A}$$



## Conversion rule

Once we establish that two sets are judgementally equal, we can transfer terms between the two sets.

$$\frac{\Gamma \vdash t : A \quad \Gamma \vdash A = B \in \mathcal{U}}{\Gamma \vdash t : B} \text{ (conv)}$$

**Exercise.** Finish deriving

$$\Gamma \vdash \_ : (\Pi(p : \Sigma A B) C(\text{fst } p)) \rightarrow \Pi(x : A) (B x \rightarrow C x)$$

(where  $\Gamma := A : \mathcal{U}, B : A \rightarrow \mathcal{U}, C : A \rightarrow \mathcal{U}$ ).

## More congruence rules

(We can state congruence rules for dependent products and sums only after we have the conversion rule. Why?)

$$\frac{\Gamma \vdash a = a' \in A \quad \Gamma \vdash b = b' \in B[a/x]}{\Gamma \vdash (a, b) = (a', b') \in \Sigma(x:A) B}$$

$$\frac{\Gamma \vdash p = p' \in \Sigma(x:A) B}{\Gamma \vdash \text{fst } p = \text{fst } p' \in A} \quad \frac{\Gamma \vdash p = p' \in \Sigma(x:A) B}{\Gamma \vdash \text{snd } p = \text{snd } p' \in B[\text{fst } p/x]}$$

$$\frac{\Gamma, x:A \vdash t = t' \in B}{\Gamma \vdash \lambda x. t = \lambda x. t' \in \Pi(x:A) B}$$

$$\frac{\Gamma \vdash f = f' \in \Pi(x:A) B \quad \Gamma \vdash a = a' \in A}{\Gamma \vdash f a = f' a' \in B[a/x]}$$

## Decidability of judgemental equality

Our judgemental equality is *decidable*: for any equality judgement we can decide whether it has a derivation or not.

(As a consequence, typechecking is also decidable.)

Decidability is achieved by reducing terms to their *normal forms* and see if the normal forms match.

There are various reduction strategies, and judgemental equality is formulated without reference to any particular reduction strategy — it captures the notion of computation only abstractly.

## Canonical vs non-canonical elements

Introduction rules specify *canonical* — or *immediately recognisable* — elements of a set.

A complex construction may not be immediately recognisable as belonging to a set, but as long as we can see that it *computes* to a canonical element, we accept it as a *non-canonical* element of the set.

**Remark.** It follows that all computations in type theory must terminate, because from a non-canonical proof we should be able to get a canonical one in finite time.

**Property (canonicity).** If  $\vdash t : A$ , then  $\vdash t = c \in A$  for some canonical element  $c$ .

## Classical axioms from a type-theoretic perspective

We obtained a classical system NK by adding an inference rule to NJ. The same could also be done for MLTT by introducing a new constant:

$$\frac{\Gamma \vdash X : \mathcal{U}}{\Gamma \vdash \mathbf{LEM} X : X + \neg X} \text{ (LEM)}$$

**Exercise.** Find a proof term such that

$A : \mathcal{U}, B : A \rightarrow \mathcal{U} \vdash \_ : (\neg \Pi(x : A) \neg B x) \rightarrow \Sigma(y : A) B y$   
is derivable.

We do not know how to formulate computation rules for LEM, however. This breaks canonicity, and the type theory ceases to be computationally meaningful.