

The Design Invariant

If $\cdot; \cdot \vdash f : \{E\} \longrightarrow \{E\}$

then f is a monotone function

Hence:

$\cdot; \cdot \vdash \text{fix } x. f(x) : \{E\}$

is a well-defined fixed point

Datafun: A Language for Fixed-Point Computations

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Syntax

Types $A, B ::= 1 \mid A \times B \mid A \rightarrow B \mid A + B \mid \{E\} \mid \Box A$

Expr types $E, F ::= 1 \mid E + F \mid E \times F \mid \{E\}$

$\Gamma ::= \cdot \mid \Gamma, x:A$ $\Delta ::= \cdot \mid \Delta, x:A$

$e ::= () \mid (e, e') \mid \pi_i(e) \mid \lambda x. e \mid e e' \mid \text{in}_i(e)$
 $\mid \text{case } (e, \overline{\text{in}_i x_i \rightarrow e_i}) \mid \phi \mid e \cup e' \mid \text{for } x \in e. e' \mid \{e\}$
 $\mid \text{box}(e) \mid \text{let } \text{box}(x) = e \text{ in } e'$
 $\mid \text{fix } x:L. e \mid x \mid \underline{x} \mid e_1 = e_2 \mid \text{empty?}(e)$

$\Delta; \Gamma \vdash e:A$

Typing

$$\frac{x:A \in \Gamma}{\Delta; \Gamma \vdash x:A}$$

$$\frac{}{\Delta; \Gamma \vdash () : \mathbb{1}}$$

$$\frac{\Delta; \Gamma \vdash e_1 : A_1 \quad \Delta; \Gamma \vdash e_2 : A_2}{\Delta; \Gamma \vdash (e_1, e_2) : A_1 \times A_2}$$

$$\frac{\Delta; \Gamma \vdash e : A_1 \times A_2}{\Delta; \Gamma \vdash \pi_i(e) : A_i}$$

$$\frac{\Delta; \Gamma, x:A \vdash e : B}{\Delta; \Gamma \vdash \lambda x.e : A \rightarrow B}$$

$$\frac{\Delta; \Gamma \vdash e_1 : A \rightarrow B \quad \Delta; \Gamma \vdash e_2 : A}{\Delta; \Gamma \vdash e_1 e_2 : B}$$

$$\frac{\Delta; \Gamma \vdash e : A_i}{\Delta; \Gamma \vdash \text{in}_i(e) : A_1 + A_2}$$

$$\frac{\Delta; \Gamma \vdash e : A_1 + A_2 \quad \Delta; \Gamma, x_1:A_1 \vdash e_1 : B \quad \Delta; \Gamma, x_2:A_2 \vdash e_2 : B}{\Delta; \Gamma \vdash \text{case}(e, \text{in}_1 x_1 \rightarrow e_1, \text{in}_2 x_2 \rightarrow e_2) : B}$$

Modal Typing

$$\frac{x:A \in \Delta}{\Delta; \Gamma \vdash \underline{x} : A}$$

$$\frac{\Delta; \cdot \vdash e : A}{\Delta; \Gamma \vdash \text{box}(e) : \Box A}$$

$$\frac{\Delta; x:A \vdash x:A}{\Delta; \cdot \vdash \lambda x.x : A \rightarrow A}}{\Delta; \Gamma \vdash \text{box}(\lambda x.x) : \Box(A \rightarrow A)}$$

$$\frac{\Delta; \Gamma \vdash e_1 : \Box A \quad \Delta, x:A; \Gamma \vdash e_2 : B}{\Delta; \Gamma \vdash \text{let } \text{box}(x) = e_1 \text{ in } e_2 : B}$$

Data Structures

$$\frac{\Delta; \cdot \vdash e : E}{\Delta; \Gamma \vdash \{e\} : \{E\}}$$

$$E, F ::= \perp \mid E + F \mid E \times F \mid \{E\}$$

$$\Delta; \Gamma \vdash \phi : \{E\}$$

$$\frac{\Delta; \Gamma \vdash e_1 : \{E\} \quad \Delta; \Gamma \vdash e_2 : \{E\}}{\Delta; \Gamma \vdash e_1 \cup e_2 : \{E\}}$$

$$\frac{\Delta; x : \{E\} \vdash e : \{E\}}{\Delta; \Gamma \vdash \text{fix } x. e : \{E\}}$$

$$\frac{\Delta; \Gamma \vdash e_1 : \{E\} \quad \Delta, x : E; \Gamma \vdash e_2 : \{F\}}{\Delta; \Gamma \vdash \text{for } x \in e_1. e_2 : \{F\}}$$

$$\frac{\Delta; \cdot \vdash e_1 : E \quad \Delta; \cdot \vdash e_2 : E}{\Delta; \Gamma \vdash e_1 = e_2 : \text{bool}}$$

$$\frac{\Delta; \cdot \vdash e : \{1\}}{\Delta; \cdot \vdash \text{empty?}(e) : \text{bool}}$$

1+1



$$\{a, b, c\} \subseteq \{a, b, c, d\}$$

$$\{\{a, b\}, \{c\}\} \stackrel{?}{\subseteq} \{\{a, b, c\}, \{c\}\}$$

The Design Invariant

If $\cdot \leq \cdot \vdash f: \{E\} \rightarrow \{E\}$

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is a well-defined fixed point

Typechecking ensures monotonicity

$$x : \{E\} \vdash e : \{E\}$$

$$[\phi / x] e \subseteq [\{5\} / x] e$$

What's In the \square ?

- Intuitively, $\square A$ represents values which don't change.
- Hence, they cannot vary over during a fixed-point computation
- Details in the next session!

Programming in Datafun

$$\text{map} : \square(E \rightarrow F) \rightarrow \{E\} \rightarrow \{F\}$$

$$\text{map box}(f) \text{ es} =$$

$$\text{for } x \in \text{es}. \quad \{f \underline{x}\}$$

Programming in Datafun

$$\text{map} : \square (E \rightarrow F) \rightarrow \{E\} \rightarrow \{F\}$$

$$\text{map } \text{box}(f) \text{ } es =$$

$$\text{for } x \in es. \ \{f \ x\}$$

$$\text{bad map} : (E \rightarrow F) \rightarrow \{E\} \rightarrow \{F\}$$

$$\text{bad map } f \text{ } es =$$

$$\text{for } x \in es. \ \{f \ x\}$$

→ not in scope here!

Programming in Datafun

filter : $(E \rightarrow 1+1) \rightarrow \{E\} \rightarrow \{E\}$

filter f es =

for $x \in es$. case $(f(x)$,

$in_1() \rightarrow \{x\}$,
 $in_2() \rightarrow \emptyset$)

Programming in Datafun

filter : $(E \rightarrow 1+1) \rightarrow \{E\} \rightarrow \{E\}$

filter f es =

for $x \in es$. if $f(x)$ then

$\{x\}$

else

\emptyset

Programming in Datafun

$\text{prod} : \{E\} \rightarrow \{F\} \rightarrow \{E \times F\}$

$\text{prod } xs \ ys =$

for $x \in xs$.

for $y \in ys$. $\{(\underline{x}, \underline{y})\}$

Programming in Datafun

member : $\prod E \rightarrow \{E\} \rightarrow \text{bool}$

member box(x) ys =

let b : $\{1\}$ = $\left[\begin{array}{l} \text{for } y \in \text{ys. if } \underline{x} = \underline{y} \text{ then} \\ \{()\} \\ \text{else} \\ \emptyset \end{array} \right]$

in
empty?(b)

Programming in Datafun

intersect : $\{E\} \rightarrow \{E\} \rightarrow \{E\}$

intersect xs ys =

for $x \in xs$.

if member box(x) ys then

$\{x\}$

else

\emptyset

Programming in Datafun

compose : $\{E \times F\} \rightarrow \{F \times G\} \rightarrow \{E \times G\}$

compose R S =

for $(e, f) \in R$.

for $(f', g) \in S$.

if $\underline{f} = \underline{f'}$ then

$\{(e, g)\}$

else

\emptyset

This is
impossible
in Datalog!

Programming in Datafun

compose : $\{E \times F\} \rightarrow \{F \times G\} \rightarrow \{E \times G\}$

compose R S =

for $(e, f) \in R$.

for $(f', g) \in S$.

case($\underline{f} = \underline{f'}$,

$\text{in}_1 - \rightarrow \{(e, \underline{g})\}$

$\text{in}_2 - \rightarrow \emptyset$)

Programming in Datafun

compose : $\{E \times F\} \rightarrow \{F \times G\} \rightarrow \{E \times G\}$

compose R S =

for $ef \in R$.

for $fg \in S$.

case($\pi_2(\underline{ef}) = \pi_1(\underline{fg})$)

$in_1 - \rightarrow \{(\pi_1(\underline{ef}), \pi_2(\underline{fg}))\}$

$in_2 - \rightarrow \emptyset$)

Programming in Datafun

compose : $\{E \times F\} \rightarrow \{F \times G\} \rightarrow \{E \times G\}$

compose R S =

for $ef \in R$.

for $fg \in S$.

case($\pi_2(\underline{ef}) = \pi_1(\underline{fg})$)

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$in_2 - \rightarrow \emptyset$)

Programming in Datafun

$$\text{trans} : \square \{E \times E\} \longrightarrow \{E \times E\}$$

$$\text{trans } \text{box}(E) =$$
$$\text{fix } R. \underline{E} \cup \text{compose } \underline{E} R$$

Regular Expressions

Assume we have

$\text{len} : \square \text{string} \rightarrow \mathbb{N}$

$\text{len box}(s) = \text{"the length of } s\text{"}$

$\text{chars} : \square \text{Str} \rightarrow \{\text{char} \times \mathbb{N}\}$

$\text{chars box}(s) = \{\text{"}(c, i) \mid i\text{-th char of } s \text{ is } c\}$

Regular Expressions

type regex = \square string $\rightarrow \{ \mathbb{N} \times \mathbb{N} \}$

Char: \square char \rightarrow regex

char box(c) s =

for $(i, c') \in \text{chars}(s)$.

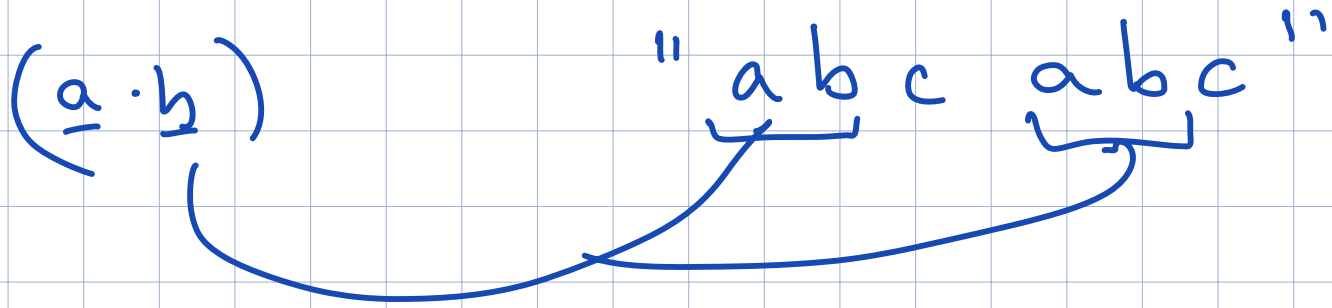
if $\underline{c} = \underline{c'}$ then

$\{ (i, i+1) \}$

else

\emptyset

(a · b) "abc abc"



Regular Expressions

type regex = \square string $\rightarrow \{\mathbb{N} \times \mathbb{N}\}$

Char: \square char \rightarrow regex

char box(c) s =

for $(i, c') \in \text{chars}(s)$.

if $\underline{c} = \underline{c'}$ then

$\{i, i+1\}$

else

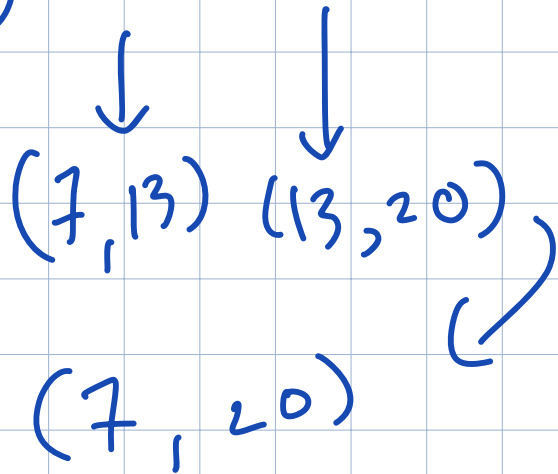
\emptyset

Regular Expressions

type regex = \square string $\rightarrow \{ \mathbb{N} \times \mathbb{N} \}$

seq : regex \rightarrow regex \rightarrow regex

seq $R_1 R_2 s = \text{compose}(R_1 s) (R_2 s)$



Regular Expressions

type regex = \square string $\rightarrow \{ \mathbb{N} \times \mathbb{N} \}$

nil : regex

nil box(s) = for $(c, i) \in \text{chars}(\text{box}(s))$.
 $\{ (i, i) \}$
 \cup
 $\{ (\text{len}(\text{box}(s)), \text{len}(\text{box}(s))) \}$

Regular Expressions

type regex = \square string $\rightarrow \{ \mathbb{N} \times \mathbb{N} \}$.

alt : regex \rightarrow regex \rightarrow regex

alt $R_1 R_2 s = (R_1 s) \cup (R_2 s)$

Regular Expressions

type regex = \square string $\rightarrow \{ \mathbb{N} \times \mathbb{N} \}$.

star : \square regex \rightarrow regex

star box(r) box(s) =

nil(box(s)) \cup trans box(r box(s))