

$\lambda$ -CALCULUS

UNTYPED  $\lambda$ -CALCULUS

---

陳亮廷 Chen, Liang-Ting

Formosan Summer School on Logic, Language, and Computation 2024

Institute of Information Science  
Academia Sinica

期限 七月十號下午 4 點 20

分數比例 作業 (22.5%)

考試 (100%)

Email [liang.ting.chen.tw@gmail.com](mailto:liang.ting.chen.tw@gmail.com)

作業繳交請遵循以下規定

1. 請用 **A4** 紙（其餘規格尺寸不收），寫上姓名與學號
2. 請清楚標示作業次、題號並且力求字跡清楚
3. 作業可現場親交給我，或用 **PDF** 檔案（如翻拍請用掃描軟體後製）後寄到我 **email** 信箱，格式如下：

主旨 [FLOLAC] Lambda HW%x%

附件 Lambda-HW{1, 2, 3} - 學號 - 姓名.pdf

內文 (可空白)

# UNTYPED $\lambda$ -CALCULUS: INTRODUCTION

---

Anonymous functions can be defined in many languages, e.g.,

```
HASKELL \x f -> f x
```

```
OCAML fun x f -> f x
```

This type of expression is inspired by the  **$\lambda$ -notation** introduced by Alan Turing's supervisor, Alonzo Church, who was seeking a foundation for mathematics.

In  $\lambda$ -notation

$$\lambda x. e$$

means 'a function that maps the argument  $x$  to expression  $e$ ' where  $x$  may appear in  $e$ . E.g., the above examples can be expressed as

$$\lambda x f. f x$$

The idea of function application in  $\lambda$ -notation is straightforward.

For example, in high school we may say a function  $f(x) := x^2$  with the variable  $x$  and write

$$f(3) = 3^2 = 9$$

In  $\lambda$ -notation, we write

$$(\lambda x. x^2) 3 = x^2[3/x] = 3^2 = 9$$

where  $x^2[3/x]$  means ‘the **substitution** of 3 for  $x$  in the expression  $x^2$ ’.

$\lambda$ -calculus is a *language of functions in  $\lambda$ -notation* consisting of three constructs:

abstraction functions can be introduced  $\lambda x. t$

application functions can be applied to an argument  $t u$

variable variables are terms

where a *term* means a minimal unit of expression.

That is, every term in  $\lambda$ -calculus is in one and only one of the above forms.

$\lambda$ -calculus can be understood as a programming language *without* any built-in data types and suffices to define every computable function.

$\lambda$ -calculus itself is a fruitful subject but it is also useful:

- it serves as a prototype of programming languages which can be reasoned about **mathematically** and **rigorously**;
- the methodology we develop to understand  $\lambda$ -calculus can be used to study and design other programming languages.

The common practice in PL research is to start with a variant of typed  $\lambda$ -calculus and a *language feature* in question and investigate properties of this prototype language.

Moreover,  $\lambda$ -calculus has a strong connection with *logic* and *mathematics* which is a topic for another day.

For  $\lambda$ -calculus, we will consider following topics in programming language in a style of mathematical formalism.

1. How programs can be identified *up to variable renaming*? E.g.,  $\lambda x. x$  should be 'equal' to  $\lambda y. y$ .
2. How do programs *compute*? E.g., the application  $(\lambda x. x) 3$  of the identity to 3 should compute to 3.
3. How programs can be identified *computationally*? E.g.,

$$(\lambda x. x) 3 \quad \text{and} \quad (\lambda y. 3) 10$$

should be 'computationally equal' as they should compute to the same term (but not each other).

4. How to write programs in  $\lambda$ -calculus?



## UNTYPED $\lambda$ -CALCULUS: STATICS

---

To define the language of  $\lambda$ -calculus, we need a primitive notion of *variables* first. Let us fix a *countably infinite* set  $V$  for variables.

The set  $\Lambda(V)$  of  $\lambda$ -terms over  $V$  is defined *inductively* as

variable  $x \in \Lambda(V)$  if  $x$  is in  $V$

application  $t@u \in \Lambda(V)$  if  $t, u \in \Lambda(V)$

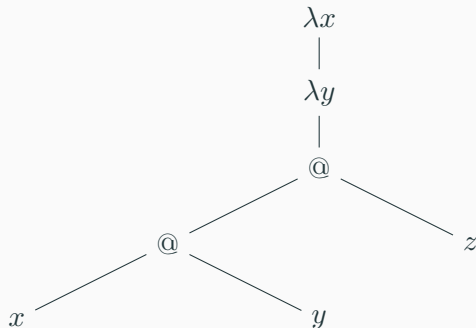
abstraction  $\lambda x. t$  if  $x \in V$  and  $t \in \Lambda(V)$

Each construct can be represented as a node in a tree, i.e.



for a variable  $x$ , an application  $t@u$ , and an abstraction  $\lambda x. t$ .

The expression  $\lambda x. (\lambda y. ((x@y)@z))$  can be represented as



## Important

Brackets '(' and ')' are not part of a term but are used for grouping a subterm.

The validity of the expression can be justified by its very definition:

$$\lambda x. (\lambda y. ((x@y)@z))$$

1.  $x$ ,  $y$ , and  $z$  are in  $V$ , so  $x$ ,  $y$ ,  $z$  are terms;
2.  $x$  and  $y$  are terms, so  $x@y$  is a term;
3.  $(x@y)@z$  is a term since  $x@y$  is a term and  $z$  is a term;
4.  $\lambda y. ((x@y)@z)$  is a term since  $(x@y)@z$  is a term and  $y$  is a variable;
5.  $\lambda y. ((x@y)@z)$  is a term and  $x$  is a variable, so  $\lambda x. (\lambda y. ((x@y)@z))$  is a term.

#### Convention

@ is omitted if a term is written as a sequence of symbols, so we write

$$t u \quad \text{instead of} \quad t@u$$

For arithmetic expressions, we typically write

$$3 * 4 + 7 * 2 \quad \text{to mean} \quad (3 * 4) + (7 + 2)$$

by the precedence convention.

We'd also like to have some conventions to omit brackets without any ambiguity.

E.g., one should be able to write

$$\lambda x y. x y z \quad \text{to mean} \quad \lambda x. (\lambda y. ((x y) z))$$

because

1. multiple abstractions means a function with multiple arguments;
2. applying a function to multiple arguments can be achieved by applying a function to an argument to get another function for the next argument;
3. applications occur more often than abstractions in a body.

Consecutive abstractions

$$\lambda x_1 x_2 \dots x_n. M \equiv \lambda x_1. (\lambda x_2. (\dots (\lambda x_n. M) \dots))$$

Consecutive applications

$$M_1 M_2 M_3 \dots M_n \equiv (\dots ((M_1 M_2) M_3) \dots) M_n$$

Function body extends as far right as possible  $\lambda x. M N$  **means**  $\lambda x. (M N)$   
**instead of**  $(\lambda x. M) N$ .

1.  $(x y) z \equiv x y z$
2.  $\lambda s. (\lambda z. (s z)) \equiv \lambda s z. s z$
3.  $\lambda a. (\lambda b. (a (\lambda c. a b))) \equiv \lambda a b. a (\lambda c. a b)$
4.  $(\lambda x. x) (\lambda y. y) \equiv (\lambda x. x) \lambda y. y$

## Exercise

Draw the corresponding abstract syntax tree for each of the following terms:

1.  $x (y z)$
2.  $x y z$
3.  $\lambda s z. s z$
4.  $(\lambda x. x) (\lambda y. y)$
5.  $\lambda a b. a (\lambda c. a b)$

Let's discuss an important notion of syntax: *variable binding*.

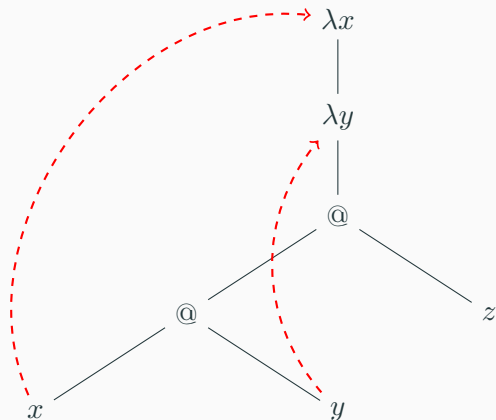
In the expression  $f(x) = x^2$ , the variable  $x$  in the expression  $x^2$  is **bound** to  $x$  of  $f$  and the **meaning** of  $f(x)$  is the same as  $f(y) = y^2$ .

Similarly, following expressions exhibit the variable binding in various forms:

1.  $\sum_{x=0}^n x$
2.  $\int_0^1 e^y dy$
3.  $f(x, y) = x^2 + y^2$
4. ...
5.  $\lambda y. (\lambda x. y)$  means a function that takes an argument  $y$  returns a constant function at  $y$
6.  $\lambda x. (\lambda y. y)$  means a constant function that always returns the identity



The binding structure can be visualised in an abstract syntax tree:



It is common sense that renaming variables of a program should not alter its meaning: the point of having a name for a variable is to look for where it applies to.

Intuitively, two terms  $t$  and  $u$  are  $\alpha$ -equivalent, written as

$$t =_{\alpha} u$$

if  $t$  and  $u$  have the same binding structure, *regardless of their variable names*, in their abstract syntax trees.

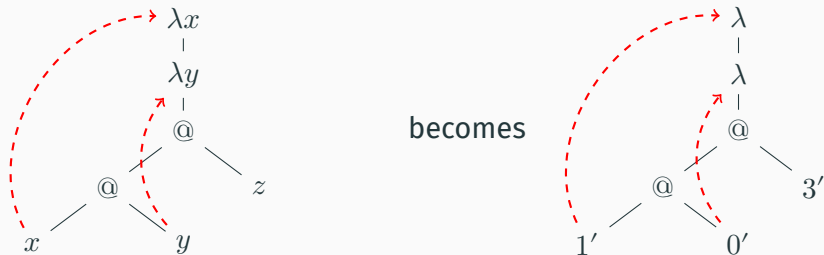
### Quest

How to define  $\alpha$ -equivalence formally?

## Idea

We discard names completely and use indices  $i'$  to represent variable bindings.

The index  $i'$  points to the  $i$ -th innermost  $\lambda$ -node from the variable:



This representation is invented by a Dutch mathematician, N. G. de Bruijn, while implementing a system for formalising mathematics.

Good This representation does solve many problems:

1.  $\alpha$ -equivalence coincides with syntactic equality, i.e.

$$t =_{\alpha} u \iff t = u.$$

2. Machine-readable.
3. No variable renaming is involved.

Bad 'Don't throw the baby out with the bathwater'.

## Idea

Using the nominal representation, we define  $t =_{\alpha} u$  if variables  $t$  and  $u$  can be renamed 'suitably' to exactly the same term.

With naive renaming, a renamed variable might be **captured** by some  $\lambda$ , breaking the binding structure. For example,  $y$  can be renamed to anything but  $x$  in

$$\lambda x. (\lambda y. x y)$$

to preserve the same binding structure.

Hence, variable renaming has to be constrained to variables that do not **occur** in the term to avoid changing the binding structure.

## Quest

How to define the **occurrence** of a variable and variable **renaming**?

To define a function from  $\lambda$ -terms, we may use the 'fold':

Theorem

Given a target set  $X$  and functions

$$f_1: V \rightarrow X$$

$$f_2: X \times X \rightarrow X$$

$$f_3: V \times X \rightarrow X$$

there exists a unique  $\hat{f}: \Lambda(V) \rightarrow X$  such that

$$\hat{f} x = f_1 x$$

$$\hat{f}(t u) = f_2(\hat{f} t, \hat{f} u)$$

$$\hat{f}(\lambda x. t) = f_3(x, \hat{f} t)$$

We define the set  $\mathbf{Var}(t)$  of variables in a term  $t$  by structural recursion with the target set  $\mathcal{P}V$  and

$$\mathbf{Var}_1(x) = \{x\}$$

$$\mathbf{Var}_2(S_1, S_2) = S_1 \cup S_2$$

$$\mathbf{Var}_3(x, S) = \{x\} \cup S$$

That is,  $\mathbf{Var}$  is a function from  $\Lambda(V)$  to  $\mathcal{P}V$  such that

$$\mathbf{Var}(x) = \{x\}$$

$$\mathbf{Var}(t u) = \mathbf{Var}(t) \cup \mathbf{Var}(u)$$

$$\mathbf{Var}(\lambda x. t) = \{x\} \cup \mathbf{Var}(t)$$

We say  $x$  occurs in  $t$  if  $x \in \mathbf{Var}(t)$ , i.e.  $x$  appear in  $t$  somewhere.

A *transposition*  $(x y)$  is a function that swaps  $x$  and  $y$  but fixes everything else, i.e.

$$(x y) z = \begin{cases} y & z = x \\ x & z = y \\ z & \text{otherwise} \end{cases}$$

The *variable permutation* by a transposition  $\pi = (y z)$  is defined by

$$\pi \cdot x = \pi x$$

$$\pi \cdot (t u) = (\pi \cdot t) (\pi \cdot u)$$

$$\pi \cdot (\lambda x. t) = \lambda(\pi x). (\pi \cdot t)$$

E.g.,

$$(z y) \cdot \lambda x. (\lambda y. y y) = \lambda x. (\lambda z. z z)$$



Now we are ready to formulate what we mean by  $\alpha$ -equivalence

Definition 1 ( $\alpha$ -equivalence)

$\alpha$ -equivalence is a relation  $t =_{\alpha} u$  between terms  $t$  and  $u$  defined inductively as

$$\frac{}{x =_{\alpha} x} \text{ if } x \in V$$

$$\frac{t_1 =_{\alpha} t_2 \quad u_1 =_{\alpha} u_2}{t_1 u_1 =_{\alpha} t_2 u_2}$$

$$\frac{(z x) \cdot t =_{\alpha} (z y) \cdot u}{\lambda x. t =_{\alpha} \lambda y. u} \text{ if } z \notin \mathbf{Var}(t, u)$$

The third case is the interesting one:  $\lambda x. t$  and  $\lambda y. u$  are equal up to renaming bound variables if the variables  $x$  and  $y$  can be swapped with a variable  $z$  that does not exist in  $t$  and  $u$ .

## Example 2

Show that  $(\lambda y. y) z =_{\alpha} (\lambda x. x) z$ .

Proof.

By definition

$$\frac{\frac{\overline{(y y) \cdot y =_{\alpha} (y x) \cdot x}}{\lambda y. y =_{\alpha} \lambda x. x} \quad \overline{z =_{\alpha} z}}{(\lambda y. y) z =_{\alpha} (\lambda x. x) z}$$

where  $(y y) \cdot y = () \cdot y = y$  and  $(y x) \cdot x = y$ , so it follows that  $(\lambda y. y) z =_{\alpha} (\lambda x. x) z$ . □

$\alpha$ -equivalence satisfies the following properties

reflexivity  $t =_{\alpha} t$  for any term  $t$ ;

symmetry  $u =_{\alpha} t$  if  $t =_{\alpha} u$ ;

transitivity  $t =_{\alpha} v$  if  $t =_{\alpha} u$  and  $u =_{\alpha} v$ .

Easy to prove reflexivity and symmetry (try it!) but tricky to prove transitivity.

We are mainly interested in **terms up to  $\alpha$ -equivalence**, as the name of a bound variable does not matter. Hence, we consider  $\lambda$ -terms *modulo*  $\alpha$ -equivalence, i.e.

$$[t]_{\alpha} = \{ u \in \Lambda(V) \mid t =_{\alpha} u \}$$

as well as the (quotient) set:

$$\Lambda(V)/=_{\alpha} := \{ [t]_{\alpha} \mid t \in \Lambda(V) \}.$$

Which of the following pairs are  $\alpha$ -equivalent? If so, prove it.

1.  $x$  and  $y$  if  $x \neq y$
2.  $\lambda x y. y$  and  $\lambda z y. y$
3.  $\lambda x y. x$  and  $\lambda y x. y$
4.  $\lambda x y. x$  and  $\lambda x y. y$

### Challenge

Is it true that  $\alpha$ -equivalent terms have the same de Bruijn representation?

Can you come up with a strategy to prove your conjecture?

## UNTYPED $\lambda$ -CALCULUS: DYNAMICS

---

The **evaluation** of  $\lambda$ -calculus is of this form

$$\boxed{\dots \underbrace{(\lambda x. t) u \dots}_{\beta\text{-redex}}} \longrightarrow_{\beta 1} \boxed{\dots \underbrace{t [u/x]}_{\text{substitution of } N \text{ for } x \text{ in } M} \dots}$$

In  $\lambda$ -calculus, defining substitution is subtle:

*Variable  $x$  in  $u$  may be captured by an abstraction  $\lambda x. t$ , if the substitution  $[u/x](\lambda x. t)$  is naively carried out.*

How to evaluate the following terms? Remember that we shall not discriminate  $\alpha$ -variants.

1.  $(\lambda x. x) z$
2.  $(\lambda x y. y) x$
3.  $(\lambda x y. y) (x y)$

A notion of the *scope* of a variable is needed to know which variable is available in scope to be substituted.

We use the notion of *free variable*: a variable  $y$  is **free** if  $y \in \mathbf{FV}(t)$  where  $\mathbf{FV}(t)$  is defined by

$$\mathbf{FV}(x) = \{x\}$$

$$\mathbf{FV}(t u) = \mathbf{FV}(t) \cup \mathbf{FV}(u)$$

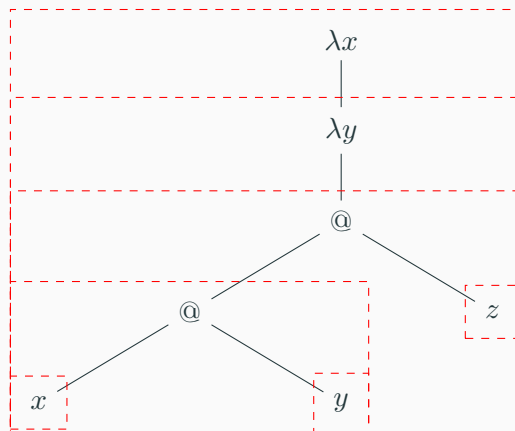
$$\mathbf{FV}(\lambda x. t) = \mathbf{FV}(t) - \{x\}$$

A variable  $y$  is **bound** in  $t$  if it occurs in  $t$  but is not free.

Proposition 3

**FV respects  $\alpha$ -equivalence, i.e. if  $t =_{\alpha} u$ , then  $\mathbf{FV}(t) = \mathbf{FV}(u)$ .**

Compute the set  $FV(t)$  of free variables for each subtree  $t$  of the following abstract syntax tree:





Given a term  $t$  and a variable  $x$ , the **capture-avoiding substitution**

$$\_ [t/x]: \Lambda \rightarrow \Lambda$$

of  $t$  for  $x$  is defined on terms by

$$y[t/x] = \begin{cases} t & \text{if } x = y \\ y & \text{otherwise} \end{cases}$$

$$(t_1 t_2)[t/x] = (t_1[t/x]) (t_2[t/x])$$

$$(\lambda y. u)[t/x] = \begin{cases} \lambda y. (u[t/x]) & \text{if } x \neq y \text{ and } y \notin \mathbf{FV}(t) \\ ? & \text{otherwise} \end{cases}$$

If the clause  $?$  is reached, then *rename* the bound variable  $y$  to some variable **fresh** for  $x$  and  $t$ , i.e. some  $z$  such that  $z \neq y$  and  $z \notin \mathbf{FV}(t)$ , before proceeding.

A  $\beta$ -redex is a term of the form  $(\lambda x. t) u$  where computation can be performed upon and the application can be reduced to  $t[u/x]$ .

Definition 4

The *one-step (full)  $\beta$ -reduction* is a relation between terms defined inductively by following rules:

$$\frac{}{(\lambda x. t) u \longrightarrow_{\beta} t[u/x]} \qquad \frac{t_1 \longrightarrow_{\beta} t_2}{t_1 u \longrightarrow_{\beta} t_2 u}$$

$$\frac{t_1 \longrightarrow_{\beta} t_2}{\lambda x. t_1 \longrightarrow_{\beta} \lambda x. t_2} \qquad \frac{u_1 \longrightarrow_{\beta} u_2}{t u_1 \longrightarrow_{\beta} t u_2}$$

For example,  $(\boxed{(\lambda xy. x) t}) u \longrightarrow_{\beta} \boxed{(\lambda y. t) u} \longrightarrow_{\beta} t[u/y]$ .

Write down a sequence of  $\beta$ -reductions and *circle* all  $\beta$ -redexes while reducing a term:

1.  $(\lambda x. x) z$
2.  $((\lambda x. x) y) ((\lambda z. z) x)$
3.  $\lambda n x y. n (\lambda z. y) x$
4.  $(\lambda n x y. n (\lambda z. y) x) \lambda f x. x$

It is convenient to represent a sequence of  $\beta$ -reductions

$$t \rightarrow_{\beta} t_1 \rightarrow_{\beta} \dots \rightarrow_{\beta} u$$

by a single relation  $t \twoheadrightarrow_{\beta} u$ .

Definition 5

The *multi-step (full)  $\beta$ -reduction* is a relation defined inductively by

$$\frac{}{t \twoheadrightarrow_{\beta} t} \text{ (0-step)}$$

$$\frac{t \rightarrow_{\beta} u \quad u \twoheadrightarrow_{\beta} v}{t \twoheadrightarrow_{\beta} v} \text{ (} n + 1 \text{-step)}$$

Lemma 6

*For every derivations of  $t \twoheadrightarrow_{\beta} u$  and  $u \twoheadrightarrow_{\beta} v$ , there is a derivation of  $t \twoheadrightarrow_{\beta} v$ .*

We often say “if  $t \twoheadrightarrow_{\beta} u$  and  $u \twoheadrightarrow_{\beta} v$  then  $t \twoheadrightarrow_{\beta} v$ ” instead.

Proof.

By induction on the derivation  $d$  of  $t \twoheadrightarrow_{\beta} u$ :

1. If  $d$  is given by (0-step), then  $t =_{\alpha} u$ .
2. If  $d$  is given by (n+1-step), i.e. there is  $u'$  s.t.  $t \rightarrow_{\beta} u'$  and  $u' \twoheadrightarrow_{\beta} u$ .  
By induction hypothesis, every derivation  $u' \twoheadrightarrow_{\beta} u$  gives rise to a derivation of  $u' \twoheadrightarrow_{\beta} v$ , so by (n+1-step)  $t \twoheadrightarrow_{\beta} v$ .

□

The reduction relation  $t \rightarrow_{\beta} u$  is **directed**, i.e.  $t \rightarrow_{\beta} u$  does not imply  $u \rightarrow_{\beta} t$ . We may consider a notion of **undirected equality** based on  $\beta$ -reduction, while arguing the computational equality:

Definition 7

We say that  $t$  and  $u$  are  $\beta$ -equal, written  $t =_{\beta} u$ , if

$$\frac{t \rightarrow_{\beta} u}{t =_{\beta} u} (\beta) \quad \frac{}{t =_{\beta} t} (\text{refl}) \quad \frac{t =_{\beta} u}{u =_{\beta} t} (\text{sym}) \quad \frac{t =_{\beta} u \quad u =_{\beta} v}{t =_{\beta} v} (\text{trans})$$

It is clear that  $t \twoheadrightarrow_{\beta} u$  implies  $t =_{\beta} u$  (why?). How about the converse?

SUMMARISE HERE ALL THE RELATIONS WE HAVE SEEN SO FAR.

# PROGRAMMING IN $\lambda$ -CALCULUS

---



Boolean and conditional can be encoded as combinators.

Boolean

True  $:= \lambda x y. x$

False  $:= \lambda x y. y$

Conditional

if  $:= \lambda b x y. b x y$

if True  $M N \rightarrow_{\beta} M$

if False  $M N \rightarrow_{\beta} N$

for any two  $\lambda$ -terms  $M$  and  $N$ .

Natural numbers as well as arithmetic operations can be encoded in untyped lambda calculus.

Church numerals

$$\begin{array}{lll}
 \mathbf{c}_0 & := & \lambda f x. x \\
 \mathbf{c}_1 & := & \lambda f x. f x \\
 \mathbf{c}_2 & := & \lambda f x. f (f x) \\
 \mathbf{c}_{n+1} & := & \lambda f x. f^{n+1}(x)
 \end{array}$$

where  $f^1(x) := f x$  and  $f^{n+1}(x) := f (f^n(x))$ .

Successor

$$\begin{aligned} \text{succ} & \quad := \quad \lambda n. \lambda f x. f (n f x) \\ \text{succ } \mathbf{c}_n & \quad \longrightarrow_{\beta} \quad \mathbf{c}_{n+1} \end{aligned}$$

for any natural number  $n \in \mathbb{N}$ .

Addition

$$\begin{aligned} \text{add} & \quad := \quad \lambda n m. \lambda f x. n f (m f x) \\ \text{add } \mathbf{c}_n \mathbf{c}_m & \quad \longrightarrow_{\beta} \quad \mathbf{c}_{n+m} \end{aligned}$$

## Conditional

$$\begin{aligned} \text{ifz} & := \lambda n x y. n (\lambda z. y) x \\ \text{ifz } \mathbf{c}_0 M N & \longrightarrow_{\beta} M \\ \text{ifz } \mathbf{c}_{n+1} M N & \longrightarrow_{\beta} N \end{aligned}$$

1. Define Boolean operations `not`, `and`, and `or`.
2. Evaluate `succ c0` and `add c1 c2`.
3. Define the multiplication `mult` over Church numerals.

The summation  $\sum_{i=0}^n i$  for  $n \in \mathbb{N}$  is typically described by self-reference as

$$sum(n) = \begin{cases} 0 & \text{if } n = 0 \\ n + sum(n - 1) & \text{otherwise.} \end{cases}$$

This **cannot** be done in  $\lambda$ -calculus directly. (Why?)

Note that unfolding  $sum$  as many times as it requires gives

$$sum(n) = \begin{cases} 0 & \text{if } n = 0 \\ 1 + sum(0) & n = 1 \\ \dots & \\ n + sum(n - 1) & \text{otherwise.} \end{cases}$$

The *Y combinator* is defined as a term

$$\mathbf{Y} := \lambda f. (\lambda x. f (x x)) (\lambda x. f (x x)).$$

Proposition 8

*$\mathbf{Y}$  is a fixed-point operator, i.e.*

$$\begin{aligned} \mathbf{Y}F &\longrightarrow_{\beta} (\lambda x. F (x x)) (\lambda x. F (x x)) \\ &\longrightarrow_{\beta} F ((\lambda x. F (x x)) (\lambda x. F (x x))) \end{aligned}$$

*for every  $\lambda$ -term  $F$ . In particular,  $\mathbf{Y}F =_{\beta} F(\mathbf{Y}F)$ .*

Intuitively,  $\mathbf{Y}F$  defines recursion where  $F$  describes each iteration.

We encode the following recursion

$$\text{sum}(n) = \begin{cases} 0 & \text{if } n = 0 \\ n + \text{sum}(n - 1) & \text{otherwise.} \end{cases}$$

by defining each iteration  $G$  with an additional function  $f$  so that  $\text{sum} := \mathbf{Y}G$ :

$$G := \lambda f n. \text{ifz } n \mathbf{c}_0 (\text{add } n (f (\text{pred } n)))$$

For example, letting  $G' := ((\lambda x. G (x x)) (\lambda x. G (x x)))$ , we have

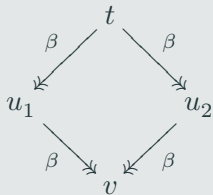
$$\begin{aligned} \text{sum } \mathbf{c}_1 &\longrightarrow_{\beta} G' \mathbf{c}_1 \\ &\longrightarrow_{\beta} G G' \mathbf{c}_1 \\ &\longrightarrow_{\beta} (\lambda n. \text{ifz } n \mathbf{c}_0 (\text{add } n (G' (\text{pred } n)))) \mathbf{c}_1 \\ &\longrightarrow_{\beta} \text{ifz } \mathbf{c}_1 \mathbf{c}_0 (\text{add } \mathbf{c}_1 (G' (\text{pred } \mathbf{c}_1))) \\ &\longrightarrow_{\beta} \dots \end{aligned}$$



1. Evaluate  $\text{sum } c_1$  to its normal form in detail.
2. Define the factorial  $n!$  with Church numerals.

## Theorem 9 (Church-Rosser)

Given  $u_1$  and  $u_2$  with  $t \twoheadrightarrow_{\beta} u_1$  and  $t \twoheadrightarrow_{\beta} u_2$ , there is  $v$  such that  $u_1 \twoheadrightarrow_{\beta} v$  and  $u_2 \twoheadrightarrow_{\beta} v$ .



1. (2.5%) Show that  $t \twoheadrightarrow_{\beta} u$  implies  $t =_{\beta} u$ .
2. (2.5%) Show that if  $t =_{\beta} u$  then there is a *confluent* term  $v$  of  $t$  and  $u$ , i.e.  $t \twoheadrightarrow_{\beta} v$  and  $u \twoheadrightarrow_{\beta} v$ .

## APPENDIX: EVALUATION STRATEGY

---

An evaluation strategy is a procedure of selecting  $\beta$ -redexes to reduce. It is a subset  $\longrightarrow_{\text{ev}}$  of the full  $\beta$ -reduction  $\longrightarrow_{\beta}$ .

Innermost  $\beta$ -redex does not contain any  $\beta$ -redex.

Outermost  $\beta$ -redex is not contained in any other  $\beta$ -redex.

the leftmost-outermost (*normal order*) strategy reduces the leftmost outermost  $\beta$ -redex in a term first. For example,

$$\begin{aligned}
 & \underline{(\lambda x. (\lambda y. y) x)} \quad \underline{(\lambda x. (\lambda y. y y) x)} \\
 \longrightarrow_{\beta} & \underline{(\lambda y. y)} \quad \underline{(\lambda x. (\lambda y. y y) x)} \\
 \longrightarrow_{\beta} & \lambda x. \underline{(\lambda y. y y)} \quad \underline{x} \\
 \longrightarrow_{\beta} & (\lambda x. x x) \\
 \not\longrightarrow_{\beta} &
 \end{aligned}$$

the leftmost-innermost strategy reduces the leftmost innermost  $\beta$ -redex in a term first. For example,

$$\begin{aligned}
 & (\lambda x. (\lambda y. y) \underline{x}) (\lambda x. (\lambda y. y y) x) \\
 \longrightarrow_{\beta} & (\lambda x. x) (\lambda x. (\lambda y. y y) \underline{x}) \\
 \longrightarrow_{\beta} & (\lambda x. x) (\lambda x. x x) \\
 \longrightarrow_{\beta} & (\lambda x. x x) \\
 \not\longrightarrow_{\beta} &
 \end{aligned}$$

the rightmost-innermost/outermost strategy are defined similarly where terms are reduced from right to left instead.

Call-by-value strategy **rightmost-outermost** but not under any abstraction

Call-by-name strategy **leftmost-outermost** but not under any abstraction

Proposition 10 (Determinacy)

*Each of evaluation strategies is deterministic, i.e. if  $M \rightarrow_{\beta} N_1$  and  $M \rightarrow_{\beta} N_2$  then  $N_1 = N_2$ .*

## Definition 11

1.  $M$  is in *normal form* if  $M \not\rightarrow_{\beta} N$  for any  $N$ .
2.  $M$  is *weakly normalising* if  $M \twoheadrightarrow_{\beta} N$  for some  $N$  in normal form.

1.  $\Omega$  is not weakly normalising.
2.  $\mathbf{K}_1$  is normal and thus weakly normalising.
3.  $\mathbf{K}_1 \ z \ \Omega$  is weakly normalising.

## Theorem 12

*The normal order strategy reduces every weakly normalising term to a normal form.*



## APPENDIX: TAKAHASHI'S PROOF OF CONFLUENCE

---

Proving the Church-Rosser property (or **confluence**) can be quite tricky. This section presents a straightforward strategy based on a notion of complete development, which unfolds as many  $\beta$ -redexes as possible *statically*.

The *complete development*  $M^*$  of a  $\lambda$ -term  $M$  is defined by

$$\begin{aligned}
 x^* &= x \\
 (\lambda x. M)^* &= \lambda x. M^* \\
 ((\lambda x. M) N)^* &= M^*[N^*/x] \\
 (M N)^* &= M^* N^* && \text{if } M \not\equiv \lambda x. M'
 \end{aligned}$$

Let  $M \Rightarrow_{\beta} N$  denote the *parallel reduction* defined by

$$\frac{}{x \Rightarrow_{\beta} x} \qquad \frac{M \Rightarrow_{\beta} M' \quad N \Rightarrow_{\beta} N'}{M N \Rightarrow_{\beta} M' N'}$$

$$\frac{M \Rightarrow_{\beta} N}{\lambda x. M \Rightarrow_{\beta} \lambda x. N} \qquad \frac{M \Rightarrow_{\beta} M' \quad N \Rightarrow_{\beta} N'}{(\lambda x. M) N \Rightarrow_{\beta} M'[N'/x]}$$

For example,

$$\underline{(\lambda x. (\lambda y. y) x)} \underline{((\lambda x. x) \text{ false})} \Rightarrow_{\beta} \text{false}$$

because  $(\lambda y. y) x \Rightarrow_{\beta} x$  and  $(\lambda x. x) \text{ false} \Rightarrow_{\beta} \text{false}$ .

## Lemma 13

1.  $M \Longrightarrow_{\beta} M$  holds for any term  $M$ ,
2.  $M \longrightarrow_{\beta} N$  implies  $M \Longrightarrow_{\beta} N$ , and
3.  $M \Longrightarrow_{\beta} N$  implies  $M \twoheadrightarrow_{\beta} N$ .

*In particular,  $M \Longrightarrow_{\beta}^* N$  if and only if  $M \twoheadrightarrow_{\beta} N$ .*

## Lemma 14 (Substitution respects parallel reduction)

$M \Longrightarrow_{\beta} M'$  and  $N \Longrightarrow_{\beta} N'$  imply  $M[N/x] \Longrightarrow_{\beta} M'[N'/x]$ .

## Theorem 15 (Triangle property)

*If  $M \Longrightarrow_{\beta} N$ , then  $N \Longrightarrow_{\beta} M^*$ .*

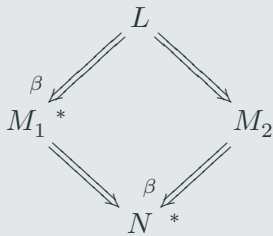
Proof sketch.

By induction on  $M \Longrightarrow_{\beta} N$ .



## Theorem 16

If  $L \Rightarrow_{\beta}^* M_1$  and  $L \Rightarrow_{\beta} M_2$ , then there exists  $N$  satisfying that  $M_1 \Rightarrow_{\beta} N$  and  $M_2 \Rightarrow_{\beta}^* N$ , i.e.



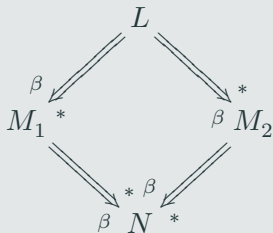
Proof sketch.

By induction on  $L \Rightarrow_{\beta}^* M_1$ .



## Theorem 17

If  $L \Rightarrow_{\beta}^* M_1$  and  $L \Rightarrow_{\beta}^* M_2$ , then there exists  $N$  such that  $M_1 \Rightarrow_{\beta}^* N$  and  $M_2 \Rightarrow_{\beta}^* N$ .



## Corollary 18

The confluence of  $\twoheadrightarrow_{\beta}$  holds.